



Pennants 2011

THE FORMAT

- St Lucia has sides in 2nd, 3rd, 6th, and 7th Divisions
- All sides comprise 3 teams of 4 players (12 players)
- This year's competition begins on Saturday 9th July and continues for ten weeks.
- Play starts at 1pm and a completed game comprises 21 ends per team (63 ends per side). In the event of inclement weather, a total of 51 ends will be the minimum to decide a result.
- After 11am, the decision as to whether the game will be played will be with the home side.
- Practice is not permitted on the day of the game on the allocated rink on which a player is drawn to play. One trial end each way may be played on the rink allotted after 12.40pm to conclude at 12.55pm.
- In all Divisions, the two sides obtaining the highest number of Match points at the conclusion of Rounds will qualify for the finals
- In the event that two or more sides in any Division tie with total Match points, precedence will be given to those Sides having the greatest number of Rink wins.
- The Pennant winner in each Division will be promoted, and the bottom side in each Division demoted for the 2012 competition.

SIDES CAPTAINS

Selectors will appoint a Captain for each side. Captain's duties are later defined .

SKIP'S RESPONSIBILITIES

- Ensure that selected players in their teams are available and aware of the location of their game each week.

- Notify a selector if any team member is, or becomes, unavailable.
- Pay the team's green fees if playing away.
- Hand the team's score card to your side Captain at the end of the game, signed by the skip with the time of completion of the game recorded.
- Be at the green side by 12.30 and control your team's trial ends from 12.40
- Provide feedback to Selectors on your team's performance.

ALL PLAYERS

- Notify any planned absences during the season by marking the sheet on the notice board.
- Check the board and the Club website for selections each week (www.stluciabowls.org.au)
- Pay green fees as normal if playing at home. Pay your Skip if playing away.
- You must wear the Club shirt and hatband and affix Club stick-on discs to your bowls (available from Sides Captain at no cost)
- Observe the ethics and Rule of Bowls at all times.
- Please mark your name off on the playing sheet on the notice board to indicate that you are available to play on the day. Phone in between 11am and noon, or take other steps to ensure that the disc jockey knows you will be playing.
- A player's Divisional level is determined once he has played **his fourth game** of the season. Once established in that Division, he may only play in that Division or higher, except that he may be demoted once only to the next lowest division

SIDE CAPTAINS AT HOME

- Enter player names on result sheet taken from score cards.
- Find out from selectors who is to be the Umpire for the day.
- Ensure that the master scoreboard is in place at green side.
- Welcome visiting Captain by 12.30 and aim to call cards by 12.40 to enable trial ends to begin. Match teams and allocate rinks ran-

domly and write names of visiting players onto the results sheet. Toss coin to determine which side is to play first.

- If visiting Captain is late, nominate rinks at random to enable trial ends to start at 12.40.
- Use PA system to welcome visiting club and captain. Call cards (name Skips only) Advise who won the toss and ask seconds to collect cards.
- Inform all players that trial ends can commence at 12.40 and should be complete by 12.55 to enable umpire to inspect bowls.
- Announce name of umpire and where he/she can be found.
- Advise that afternoon tea is to be served at rink side.
- Ensure that master scoreboard is updated regularly throughout the match.
- After the game collect score cards from all skips
- Enter scores on result sheet with visiting captain with both Captains signing when complete. Give copy of result sheet to visiting Captain.
- Phone result to Sunday Mail 3666 7766. Liaise with any other St Lucia Captains so that only one call is made.
- Enclose all result sheets in the stamped addressed envelope provided, and post in letterbox on the way home.

SIDE CAPTAINS AWAY

- Collect score cards from St Lucia and plan to arrive at away club ground by 12.30.
- Seek out Home Captain and match cards. Help with completion of results sheet and toss to determine first to play.
- After game, collect score cards, verify that all are signed
- Agree result with home captain, sign result sheet and take copy to St Lucia with completed cards and place on Secretary's desk.

GOOD BOWLING AND BEST OF LUCK