



BRISBANE DISTRICT BOWLS ASSOCIATION

CONDITIONS OF PLAY

GENERAL CONDITIONS of PLAY

- A. MEN'S CLUB PENNANTS
- B. MEN'S DISTRICT CHAMPIONSHIPS
- C. MEN'S CHAMPION of CLUB CHAMPIONS
- D. ALEX GOW CUP
- E. MEN'S SENIOR PENNANTS
- F. LADIES DAY PENNANTS
- G. LADIES DISTRICT CHAMPIONSHIPS
- H. LADIES CHAMPION of CLUB CHAMPIONS
- I. LADIES AUTUMN PENNANTS
- J. OPEN NIGHT PENNANT

Conditions of Play as at March 2022

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GENERAL CONDITIONS OF PLAY

SHOULD A PLAYER BE UNWILLING TO COMPLY WITH A DIRECTION OF A BDBA CLUB (e.g. covid 19 sign in), THAT PLAYER SHALL BE INELIGIBLE TO PLAY IN THAT PARTICULAR COMPETITION ON THAT PARTICULAR DAY.

1 GAME RULES & PLAY CONDITIONS

- 1.1 All games shall be conducted strictly in accordance with the Laws of the Sport of Bowls Crystal Mark 3rd Edition Version 3.1. The Controlling Body retains the discretion to make changes to these Conditions
- 1.2 No Controlling Body or Individual has the right or power to contract out any of the Laws of the Sport of Bowls (Law 60).
- 1.3 All players should ensure that they are familiar with and accept these Conditions of Play. The current Conditions of Play is available on the BDBA website.

2 DEFINITION OF TERMS

- 2.1 The following terms used in these Conditions of Play, unless stated otherwise, represent the meanings as outlined below.

TERM	DEFINITION
<i>BDBA</i> or Management	Brisbane District Bowls Association Inc.
BQ	Bowls Queensland.
BA	Bowls Australia.
Controlling Body	The entity [individual or corporate] assigned the responsibility for organising and conducting competition games.
Match Committee	BDBA Ladies and or Men's Match Committee
Declared club	Is the club or deemed club recorded as the player's declared club for that year by BQ
Laws of the Game and Law/s	Means the Laws of the Sport of Bowls – Crystal Mark 3 rd . Edition (including Domestic Regulations for Australia) as amended from time to time
Player and or bowler and or member	A person who is a financial player with full playing rights of an affiliated Bowling Club (2.1.3 of BA "Affiliation & Eligibility To Play Policy").
Affiliated Member Club	A bowling club that has paid the prescribed fees to the BDBA, BQ and BA on behalf of a financial affiliated player.

3 CONTROLLING BODY

- 3.1 The Ladies Match Committee and the Men's Match Committee are the overall Controlling Bodies for BDBA events.
 - 3.1.1 The Ladies' Match committee shall exercise full control of the conduct of all

BDBA ladies' events and competitions conducted within the District.

- 3.1.2 The Men's Match committee shall exercise full control of the conduct of all BDBA men's events and competitions conducted within the District.
- 3.2 These committees may assign part or all of their Controlling Body responsibilities to other parties within the district.
- 3.3 The Controlling Body shall have the power to enquire into, and adjudicate on, any dispute or interpretation that may occur during the conduct of a competition.
- 3.4 The Controlling Body may make changes to facilitate the orderly control of the game.

4 BOWLS ATTIRE

- 4.1 In the interest of sun safety, players and officials are encouraged to wear suitable protective clothing appropriate for the Queensland climate while complying with Bowls Queensland Attire By-law 14, of August 2012.
- 4.2 Clubs are required to determine a club uniform for all BDBA events for approval by BDBA. Such events are any structured BDBA competition between affiliated clubs where the Laws of the Sport of Bowls and an adjudicating umpire are a condition of play. (By-law 14.2 & 14.3)
- 4.3 It is preferred that headwear includes the Bowls Australia Logo or Club hatband, however sun protection will be the priority.
- 4.4 Players are to be attired in their club's registered uniform for BDBA events.
- 4.5 BA approved flat-soled footwear is to be worn with design and colour the choice of the bowler.
- 4.6 Lower body attire can be of player's choice provided all players in a side/team have the same coloured attire.

More information is available at BQ Home Page / Publications / Policies / Attire By-Law

More information is available at BA Home Page / About BA / Constitution & Policies / BA Logo Policy (Dress Regulations)

5 EXTREME WEATHER CONDITIONS

5.1 GENERAL GUIDELINES

BDBA events are held at Member Club's greens. The BDBA may assign controlling body responsibilities to Member Clubs. In the case of extreme weather, play may be delayed, suspended or discontinued. The decision to delay, suspend, or discontinue play is at the discretion of the Controlling Body in consultation with the Umpire and Side Managers. Bowls Queensland Extreme Weather Policy (March 2016) should be used as a guideline for making such decisions.

- 5.1.1 In the case where conditions are unsafe for players, officials or spectators, the umpire/controlling body should suspend play for up to 2 hours until adverse weather conditions promise improvement. Where conditions do not improve in that time, the umpire/controlling body should cancel the play/competition for that day and reschedule continuation of the event to a date to be determined by the Controlling Body. Typical causes for suspending play include: -
 - Consistent heavy rain;
 - Slippery conditions;
 - Extreme heat or cold;
 - Snow; and
 - Bad light and lighting.

The umpire/controlling body must consider a player's request or complaint about the playing conditions and/or weather, immediately it is received. It is at the

discretion of the umpire/controlling body to determine whether to continue or discontinue play.

5.2 HOT WEATHER

- 5.2.1 Players, officials and spectators are to be encouraged to wear hats or other head protection and maintain adequate hydration by drinking fluids during play. Where available, shelter should be offered for players and officials not involved in current play.
- 5.2.2 Should the temperature reach 35°C, players are to be notified and encouraged to maintain adequate hydration. Play may be suspended up to 10 minutes at the conclusion of the current end, to provide for this opportunity and regularly thereafter.
- 5.2.3 Where the temperature reaches 40°C, BQ recommends the play/competition discontinue and arrangements made for a rescheduled continuation of the event.

5.3 WET WEATHER

It is at the discretion of the umpire/controlling body in consultation with Side Managers to determine whether to discontinue play.

- 5.3.1 If the ground is slippery, or when rain is heavy, play/competition should be discontinued for up to 2 hours to allow playing conditions to improve. Should there be no change in the playing conditions, BQ recommends play/competition discontinue and arrangements made for a rescheduled continuation of the event to a date to be determined by the Controlling Body.

5.4 LIGHTNING

- 5.4.1 When a lightning storm occurs at the venue, all play/competition must be suspended immediately and until the lightning storm passes. There is no discretion in this decision. Should the lightning storm remain and continue for up to 2 hours, BQ recommends that play/competition discontinue and arrangements made for a rescheduled continuation of the event (an indication of threatening lightning within 8-10Km of the venue is when the time between the lightning flash and the resulting thunder is 30 seconds or less).

More information is available at BQ Home Page / Publications / Policies / Extreme Weather Policy

5.5 SUN PROTECTION

- 5.5.1 **Aims:** This policy aims to ensure all participants, officials and spectators in all BDBA events are protected from the harmful effects of the sun throughout the year, and that we provide a sporting environment that supports sun safety awareness and practice scheduling outdoor activities: Schedule outdoor events and/or training times (where practical) outside peak UV times of 10am-2pm
- 5.5.2 **Shade:** Hold training sessions and competitions at venues that provide adequate shade. Encourage participants, officials and spectators to use the shade available and encourage people to bring their own shade alternatives.
- 5.5.3 **Hats:** Ensure that officials and participants are provided with or encouraged to wear sun-safe hats.
- 5.5.4 **Clothing:** Ensure that officials and participants are provided with or encouraged to wear sun-safe clothing that covers as much skin as possible, including shirts/tops with longer sleeves and a collar, and long shorts or pants.
- 5.5.5 **Sunscreen:** Sunscreen is available that is at least SPF30+, broad-spectrum and water resistant and participants, coaches, officials and spectators are encouraged to use it appropriately.
- 5.5.6 **Increase Awareness of Sun Safety:** Regularly promote sun protection

information to officials, participants and spectators through briefings or training sessions, newsletters, notice boards, online communications, enrolment and announcements at sporting events.

5.5.7 **Sun Glasses:** Encourage officials and participants to wear close fitting, wraparound sunglasses.

5.5.8 **Role Modelling:** Encourage all officials, coaches and members of BDBA, and its clubs, to act as positive role models for all other members (participants) in all aspects of sun-safe behavior, including using a combination of sun-protection measures.

More information is available at BQ Home Page / Publications / Policies / Sun Protection Policy

6 PLAYER ELIGIBILITY & INELIGIBLE PLAYER PENALTY

6.1 GENERAL

6.1.1 Any life member (whose affiliation fees have been paid) or bowls member of a Member Club is eligible to play in a BDBA competition. It is the responsibility of the player's Member Club to verify the eligibility of intending and entering players. Should a Member Club play an ineligible player, the match shall be awarded as a forfeit to the opponent.

6.1.2 Players are not eligible to play in BDBA events whilst they are suspended by the District or any Club within the District.

6.2 PLAYER CLEARANCES

Any player who is a member, or Life member of another affiliated club in Queensland, shall be eligible to play in a BDBA competition if that player is a financial affiliated player with full playing rights of a BDBA affiliated club, and that club has received a written clearance to play from the other Club. A club must not accept a player transferring from another club affiliated in Queensland without an interclub clearance or another club outside of Queensland without an inter-state clearance.

6.3 GAME ANOMALIES

6.3.1 The rules contained in the Domestic Regulations as at April 2019 address Game Anomalies at two (2) and include the following:-

- Definitions (2.1);
- Team Nominations (2.2);
- Constitution of Teams (2.3), but note, "If approved by the Controlling Body, the players nominated to form a team entered in a competition may be changed before their first round in that competition".

Substitutes (2.4), but note, "A substitute is a player who is appointed to take the place of a team member who is unavailable to play at any time (including the first end of a game, for a reason accepted by the Controlling Body. The substitute MUST play in the same position as the player being substituted, except if it is the skip. If a substitute is required as a skip, then the other members of the team MUST rearrange their positions as necessary".

- Replacement Players (2.5); and
- Absentee Players in a Side Game (2.6).

6.3.2 Where a situation arises concerning the above, the matter should be referred to an umpire.

7 CONDUCTING THE GAME

7.1 PROVISION OF UMPIRE

7.1.1 For BDBA events, the Member club hosting an event shall appoint an Accredited

National Umpire to officiate at the competition and undertake the duties outlined in Law 43. Preference is to be given to non-playing umpires. Where no Accredited National umpire is available at the host club, the Controlling Body may appoint an umpire from an affiliated club or appoint a knowledgeable, competent person (playing or non-playing) to act as umpire. **The umpire's name will be announced before the game.**

7.2 SIDE MANAGER APPOINTMENT & DUTIES

7.2.1 As and when needed, a Side Manager, player or non-player, shall be appointed for each competing side in BDBA competitions. Each affiliated club is responsible for issuing a copy of these conditions of play to all selectors and side managers.

7.2.2 The Side Manager shall:

- Collect and pass over green fees to the player's home club.
- Conduct a draw for opponents and rinks in conjunction with the opposing manager.
- Managers are to ensure that the players details are correctly recorded (no nick names).
- Ensure substitute and absent players are recorded and approved by the umpire.
- Toss to decide the side to play first.
- Distribute and collect completed score cards and retain after each match.
- Complete and sign game result sheet with opposing manager following the match and retain a photocopy for club records
- Host Side Manager to email a copy of the Results sheet to the Match Committee
- Side Managers are responsible for initiating any protest or appeals during or following the game.

7.3 ARTIFICIAL DEVICES FOR THE DELIVERING OF THE JACK OR BOWL

7.3.1 If any player using an Artificial Device (Bowling Arm) for the delivery of a bowl must, once the player has commenced using the device in a game, use the device for the remainder of the game.

7.3.2 The jack may be rolled at any time by hand or with the device.

7.3.3 A challenge on an appeal to an umpire regarding a bowling arm could occur before the ends or up to ten (10) minutes after the game as similar to Laws 52.4.3 and 52.4.4 (Refer Bowls Australia policy 5.1).

EXAMPLE – interpretation of 7.3.3 - a player bowls without “an arm” for say the first five (5) ends. The player then decides to use “an arm”. The player may roll the jack either by hand or with a bowler's arm BUT must deliver the bowl using the bowler's arm.

NOTE:- NO Medical Certificate or BQ's approval is required to use a Bowler's Arm.

7.4 GAME PRACTICE & TRIAL ENDS

7.4.1 If greens are available, practice shall be allowed at the competition venue on any rink.

7.4.2 Trial ends will be administered by the host club acting as the Controlling Body. Provision for trial ends is to be made no less than 20 minutes prior to the scheduled starting time of the match.

7.4.3 One (1) trial end each way shall be allowed prior to the scheduled starting time of each day's play or on the resumption of a match on another day or at

- another venue, using as many bowls as will be used in the match (Law 5.1).
- 7.4.4 Trial ends are to be completed, and bowls presented for inspection, at least 5 minutes before the game's scheduled start time.
- 7.4.5 In the event of a player or team receiving a bye and not playing in the first match of the day, the player or team is entitled to practice on any rink that is available other than the rink on which the player or team has been drawn to play later that day (Law 4).
- 7.4.6 If the player or team who received a bye in the first round chooses to practice before the commencement of their first game, that practice is considered to be a game and consequently, no trial ends will be permitted between a player who has already played and a player who received a bye in the first round or between a team who has already played and a team who received a bye in the first round.
- 7.4.7 If the player or team who received a bye in the first round chooses not to practice before the commencement of their first game, that player or team shall be entitled to trial ends as will their respective opponents.
- 7.5 DEAD ENDS
- 7.5.1 In untimed games, an end that is declared "dead" is incomplete and is to be replayed (Law 20).
- 7.5.2 In timed games, an end that is declared "dead" is incomplete and is to be replayed (Law 20). However, should an end be declared "dead" following expiry of the scheduled game, the end is to be replayed and further, should that replayed end be declared "dead", the jack is to be re-spotted at the 2m mark with the end continuing. If the end is subsequently made dead, this process shall continue until all bowls have been delivered and the end decided (Law 56.5).
- 7.6 PLAYER POSITIONS DURING PLAY
- 7.6.1 Players during play, when not delivering a bowl, are to comply with Law 12 and stand behind the mat at the delivery end, and, behind the head on the green or on the bank, at the head-end.
- 7.6.2 Players at the mat end, not delivering a bowl, shall stand at least one (1) metre behind the mat.
- 7.6.3 Players at the jack end of the rink and not controlling play shall stand:
 - At least two (2) metres behind the head.
 - On the surrounds of the green if the jack is in the ditch, or well clear of the head if unable to stand on the surrounds.
- 7.6.4 At the start of each end only the skip or his deputy will be at the head.
- 7.7 POSSESSION OF THE RINK
- 7.7.1 Possession of the rink will belong to the player or team whose bowl is being played.
- 7.7.2 As soon as each bowl comes to rest, possession of the rink will transfer to the opposing player or team after allowing time for marking a toucher as soon as it comes to rest.
- 7.7.3 If the umpire, either by their own observation or on appeal by one of the skips or opponents in Singles, decides that the player in possession of the rink is being interfered with, annoyed or distracted in any way by their opponent, the first time this happens the umpire must:
 - warn the offending player; and
 - tell the coach, if they are present, that the player has received a warning.
- 7.7.4 On each occasion after this, the umpire must have the bowl last played by the offending player or team declared dead. If that bowl has disturbed the head, the opponent must choose whether to:

- replace the head;
- leave the head as altered;
- declare the end dead.

7.8 DELAYING PLAY

7.8.1 At the start of each end only the skip or deputy shall be at the head.

7.8.2 To reduce opportunities for deliberate delay of game, only skips are permitted to remain at the head whilst their opposite number is delivering their bowl. Where a skip remains at the head while their opponent skip is delivering a bowl, that skip is to be positioned behind the last bowl of the head either on the rink or on the bank. Immediately the opponent skip's bowl comes to rest, the skip remaining at the head is to return to the mat to play their bowl.

7.9 COACHING DURING COMPETITION

7.9.1 Players intending to receive coaching during a match, must inform the respective Controlling Body and Umpire of the Coach's name prior to commencing the match. The Coach cannot be changed throughout the competition. Any person nominated as Coach shall strictly adhere to the conditions in Law 44.

7.10 SCORECARDS

7.10.1 Scorecards shall be checked and signed as being correct by the responsible players from both teams, with the match completion time included on the scorecards. The signed scorecards are to be handed to the Match Official or Side Manager (as is needed for a Sides game).

7.10.2 Responsible players for keeping and completing of scorecards in each format are as follows:

- Singles: Marker to keep card with both players to sign the card.
- Pairs: Skips to keep and complete card.
- Triples: Skips to keep and complete card.
- Fours: Seconds to keep and complete card. Refer to Domestic Regulation 3.2, Laws 40.1.7 & 40.1.9

7.11 ELECTRONIC DEVICES

7.11.1 Whilst a match is in progress ALL electronic communication devices located within six (6) metres of the green (belonging to players, officials and spectators), SHALL BE SWITCHED OFF. These include mobile phones, pagers, transistor radios etc. Special dispensation may be given to "on call" emergency personnel by the Controlling Body after consultation.

7.12 TEMPORARY MARKINGS (DECALS)

7.12.1 As outlined in Laws 52.1.8 and Domestic Regulation 4.7.4, players/teams can use discs of the same design and colour on each side of their bowls.

7.12.2 Where discs are used, then all team and side bowls shall be similarly marked.

7.12.3 Decals must not be placed over the serial number or most recent World Bowls stamp. To facilitate this, it is recommended that the large ring and dot be used. Decals must be similarly placed on all bowls in singles, team and side events.

7.13 SPECTATORS

- 7.13.1 Spectators and anyone else not taking part in the game, are to behave in accordance with Law 45. They should stay outside the boundaries of the green and clear of all players and refrain from disturbing or advising the players in any way.
- 7.13.2 If, in the umpire's opinion, a spectator is not complying with the Law, the umpire is required to inform the spectators concerned of the requirements of Law 45. The umpire should also ask the controlling body to take immediate action to ensure the offender ceases behaviour that breaks the laws of the game.

7.14 CHALLENGE TO BOWLS

- 7.14.1 No challenge to bowls, or notice that a challenge will be made, can be lodged during trial ends or during the game. If such a challenge is made, the player making such challenge shall be disqualified and the match forfeited to the opponent. All challenges to bowls are to comply with Law 52.4 and be made no later than 10 minutes following completion of the final end of the game in which the bowls were used.

7.15 UNRESOLVED GAME DISPUTES

- 7.15.1 If a dispute is not resolved during the course of a game or competition, a player, a skip or a Member Club may ask a Match Committee to resolve the issue. The Match Committee will review the dispute and advise those parties to the dispute of their decision.

7.16 SPECIFIC COMPETITION CONDITIONS OF PLAY

- 7.16.1 Conditions of Play specific to each competition, are outlined in the following Appendices. The above general Conditions of Play are to be included as part of each competition's Condition of Play.

7.17 DAMAGE to GREENS

- 7.17.1 Player Causing Damage to Greens:
- If by observation the Controlling Body considers a player is causing damage to a green, the player will be warned;
 - The skip and manager must be alerted to the warning given to the player;
 - If given mat use in the opinion of the Controlling Body, the player continues to damage the green, they must be given the opportunity to either
 - a) use a ground sheet when delivering their bowls or
 - b) use a dump mat when delivering their bowls.
 - If the player continues to damage the green and is not prepared to these remedies, then they will be required to retire from the game.
 - A player required to retire from the game may be allowed a substitute player. DR 2.3
 - A team of fours in a side game which has a player required to retire from the game may continue with three players. LAW 39.2.3 DR 2.5
 - If the player fails to leave the green, the player will be considered to be a defaulting player; and
 - a) In championship singles, pairs and fours, no substitute or replacement will be permitted for a defaulting player. A defaulting player in championship singles, pairs and fours will result in a forfeit of the defaulting team or singles player. LAW C.10
 - b) In side competitions, no substitute or replacement will be permitted for a defaulting player. A defaulting player in a side will result in a forfeit of the defaulting side. LAW C.10

- Member Clubs have an obligation to assist bowlers to remedy the action or activity that is causing damage.

8 SMOKING

- 8.1 Smoking has been banned by the Queensland Government within 10 metres of any viewing or playing areas if there are under 18s playing, whether in an event specifically for juniors or in an open event which may include juniors.
- 8.2 The smoking regulations also applies to training and practice sessions, breaks and intervals. The regulations apply, "Anywhere there are under 18s taking part in a sporting event, and this includes the sport of lawn bowls".
- 8.3 This new legislation is aimed at protecting children and young adults from environmental tobacco smoke and is also intended to make smoking less visible and discouraging young people from taking up smoking.

9 SPORTSMANSHIP AND FAIR PLAY

- 9.1 No laws governing a sport can cope with every situation, and the laws governing the sport of bowls are no exception.
- 9.2 Unusual situations not covered within the laws or conditions of play can often arise. The Laws of the Sport of Bowls (the laws) have been drawn up in the spirit of true sportsmanship.
- 9.3 If a situation arises that is not covered by these laws and the conditions of play stated within this document, players, markers, umpires, club officials and administrators must use common sense and a spirit of fair play to decide on the appropriate course of action.

APPENDIX A MEN'S CLUB PENNANTS

SHOULD A PLAYER BE UNWILLING TO COMPLY WITH A DIRECTION OF A BDBA CLUB (e.g. covid 19 sign in), THAT PLAYER SHALL BE INELIGIBLE TO PLAY IN THIS COMPETITION ON THAT PARTICULAR DAY.

A.1 INTRODUCTION

- A.1.1 To play in the BDBA Men's Club Pennant Competition, a player must be a financial member with full bowling rights of an affiliated Bowling Club.
- A.1.2 Immediately on becoming a financial affiliated member with full bowling rights of an affiliated Bowling Club, the player is permitted to play in the BDBA Men's Club Pennant Competition.
- A.1.3 The BDBA Men's Club Pennant Competition is a divisional competition.
- A.1.4 The Club Pennant Competition shall be listed in the BDBA Calendar of Events.
- A.1.5 The competition will be played on Saturdays commencing at 1:00pm (weather permitting) or earlier if agreed to by the two managers.
- A.1.6 Where possible, Clubs should have their greens available for practice by midday. Greens must be available for play by 12.30pm.
- A.1.7 The competition is a side game of Fours with each rink team competing over 21-ends.
- A.1.8 Each Division side will consist of either two (2) or three (3) teams of four (4) players – Lead, Second, Third and Skip. The number of teams required in each Division side will be resolved before the season commences by the Match Committee.
- A.1.9 The Club Pennant Winner for each Division will be the winner of each Divisional Final Playoff between the semi-final winners. All Divisional semi-finals will be played on the Saturday following the scheduled Round 7 and the Pennant Finals will be played on the Saturday following the semi-finals.
- A.1.10 Throughout the Pennant competition, any end declared "dead" during a game is considered "incomplete" and the end is to be replayed (Law 20).
- A.1.11 Where the home club has retractable shades, the Controlling Body of that club (Games Director / Nominated Official) shall make a determination prior to the match commencing whether to draw the shades or leave them open. When that decision has been made, they shall remain in that position for the duration of the match.
- A.1.12 Lights may be used to complete a match with the consent of both side managers.
- A.1.13 All players are required to be attired in their registered club uniform for all matches.
- A.1.14 Providing approval has been given by the BDBA Match Committee, two clubs may combine to enter divisional sides in the competition. Players from the two clubs are required to be attired in their registered club uniform for all matches or may elect to wear a uniform unique to this competition providing that the uniform has the approval of the BDBA Board of Management.
- A.1.15 Artificial Device - Refer 7.3 of the General Conditions of Play.

A.2 PENNANT NOMINATIONS & DIVISIONAL GRADINGS

- A.2.1 Prior to the Pennant season, clubs are required to lodge their divisional entry nominations to the BDBA secretary along with the appropriate nomination

fees. Divisional club performance from the previous year's Pennant Competition will be used to determine divisional club sides. Where possible, a club's Divisional nominations will be accommodated.

- A.2.2 Clubs can nominate any number of sides for the Men's Club Pennant Competition.
- A.2.3 Divisions 1 to 4 shall consist of 3 teams of 4 players making up a side.
- A.2.4 Upon receiving club nominations, the Match Committee will determine the final Divisional club grading and develop a preliminary draw. Where possible each Division will be made up of eight (8) Club Sides, resulting in a seven (7) week Round Robin draw for each Division.
- A.2.5 Division 5 and lower divisions may consist of 2 teams of 4 players making up a side.
- A.2.6 Once the preliminary Men's Club Pennant Competition draw has been completed, any club withdrawing a side will not have their nomination fees refunded.

A.3 PLAYER ELIGIBILITY

- A.3.1 Refer A.1.1.
- A.3.2 At the commencement of the current Club Pennant competition, all players are ungraded and eligible to play in any division.
- A.3.3 A player holding membership in more than one BDBA affiliated club, can choose to play Pennants for one of those clubs for the pennant season.
- A.3.4 A player may only play Pennants for one (1) BDBA club in any calendar year.
- A.3.5 Where a member club has more than one side in the same division, the sides will be identified with numeric alpha characters e.g. 1A and 1B.
- A.3.6 There shall be no ranking of sides within a division.
- A.3.7 All the other rules for player movement (A.7) and eligibility for finals (A.10) for clubs that have one (1) side in a division apply to clubs which have two (2) sides in a division.
- A.3.8 Pennant Permit Forms are **NOT** used in this competition.

A.4 SIDE WITHDRAWAL & INCOMPLETE SIDES

- A.4.1 Should a club withdraw a side nomination from the Men's Club Pennant Competition, it shall be the lowest division side of that club.
- A.4.2 Should a club withdraw a side from the competition after the draw has been made, but prior to the commencement of the first round, and is unable to be replaced by another side, the matches concerned shall be treated as byes and no points awarded.
- A.4.3 During the competition any club side intending to withdraw or forfeit a game must notify the respective Controlling Body and Opposing Club no later than 10.00am on the day of play.
- A.4.4 In the event of a club withdrawing a side or being unable to field a side to complete the competition draw, those sides drawn against that club in subsequent matches will be awarded a forfeit and allotted match points and percentage shots as outlined in "Awarding a Forfeit." (see A.6)
- A.4.5 Up to thirty (30) minutes from the scheduled start time may be provided to allow for the arrival of the absent team member(s) as outlined in Domestic Regulation 2.5.
- A.4.6 Sides unable to field three teams by the scheduled game time (along with 30-minute allowance (refer A.9.5)) shall forfeit the match to their opponent subject to the provisions of Domestic Regulation 2.5.

A.5 DECIDING ROUND WINNERS

- A.5.1 The round winner is the club side scoring the higher aggregate “total shots for” scored across all rinks at the conclusion of play. Match points shall be awarded to the winning side as follows: -
- Two (2) match points will be awarded for a win.
 - In the event of an aggregate tied score, each side will receive one (1) match point.
 - In the event of a bye, no match points will be awarded.

A.6 AWARDING A FORFEIT

- A.6.1 A Side awarded a forfeit shall receive two (2) Match points and receive the average winning margin of the other games played in that Division during the round. The round average margin shall be rounded up to the nearest whole number (0.5 rounded up).
- A.6.2 The club penalised with a forfeit shall be awarded zero (0) Match points and the marginal difference recorded as the reverse of A.6.1.
- A.6.3 If 75% of the ends are not completed and one side cannot continue, then the match will be awarded to their opponent.

A.7 PLAYER MOVEMENT

- A.7.1 A player will be designated a Graded Player in the lowest division that he has played at the conclusion of his third (3rd) game.
- A.7.2 An “Ungraded Player” is a player who has played fewer than three (3) games during the pennant season.
- A.7.3 In “Round” games, a Graded Player is permitted to be demoted to the club’s next lowest division for one (1) game before returning to his Graded Division.
- A.7.4 A maximum of two (2) Graded Players from a division may be demoted at the same time.
- A.7.5 In “Round” games, a Graded Player may be promoted to a club’s higher division before returning to his Graded Division.
- A.7.6 Should the Graded Player play a second game in a higher division, the player will be designated a Re-Graded Player in the lower of the higher divisions he played after initial grading.
- A.7.7 In “Round” games, a Re-Graded Player is permitted to be demoted to the club’s next lowest division for one (1) game before returning to his Re-Graded Division.
- A.7.8 In “Round” games, a Re-Graded Player may be promoted for one (1) game to a club’s higher division before returning to his Re-Graded Division.
- A.7.9 The above provisions also apply where a club has two (2) sides in a division.
- A.7.10 Any infringement of A.7 will result in the loss of Match Points for the round in which the infringement occurred.

A.8 INCLEMENT WEATHER & GAME STOPPAGE – ROUND PLAY

- A.8.1 In the event of prevailing inclement weather prior to the scheduled starting time, the host club’s Green Director or Nominated Official shall determine the initial fitness of the green for play by 10:30am for advising the Controlling Body.
- A.8.2 The Controlling Body is to inform all visiting clubs as soon as possible and no later than 11:30am of their decision to either continue or abandon play.
- A.8.3 After 11:30am the host club becomes the Controlling Body and can make a further determination of their greens’ fitness for play and, as soon as possible, notify the visiting club and home players of any decision in regard to the cancellation, deferral or continuation of play.

- A.8.4 Where a club green is deemed to be unplayable, no games should be played on that green.
- A.8.5 Any side player or manager may appeal to the umpire or Controlling Body for a game stoppage due to darkness, weather conditions or any other valid reason (Law 32).
- A.8.6 Where a match has been stopped on appeal to the umpire, or mutual agreement of the side managers, the game shall recommence when the cause for the stoppage passes with the scores as they were when the game was stopped (law 32).
Where an end is started then stopped because of darkness, wet weather or any other justifiable reason and all the required bowls have not been played, the end shall be declared dead (Law 32).
- A.8.7 An appeal from the host club's Nominated Official, upheld by the umpire, shall affect all rinks.
- A.8.8 An appeal from a side manager or player, upheld by the umpire, shall affect only those rinks on which the appealing side is playing.
- A.8.9 The controlling body is required to consider the age, health and wellbeing of all players from both sides in addition to the condition and impact on the greens) when making decisions about the cancellation, deferral, confirmation or continuation of play.
- A.8.10 If a game has not commenced by 2.30pm due to inclement weather, it should be considered a non-match and a draw recorded.

A.9 PLAY INTERRUPTIONS – INCOMPLETE & DEEMED COMPLETED GAMES

- A.9.1 Should inclement weather or another justifiable cause prevent the commencement of a round, the r o u n d so affected shall be deemed a draw and each side will receive one (1) match point.
- A.9.2 In the event greens are unavailable because of damage or considered unfit for play by the host club, following consultation with the Controlling Body, and mutual agreement by both side managers, an alternative venue may be used for the match.
- A.9.3 In the event of a match(s) in round play being stopped prematurely, and the match cannot be completed, then if at least 75% (48 ends where 3 teams constitute a side or 32 ends where 2 teams constitute a side) are completed, the match shall be deemed a "completed match" and Match points awarded to the side with the higher "total shots for".
- A.9.4 In the event of a match(s) in round play being stopped prematurely and fewer than 75% of a match's total ends are completed, the match shall be deemed "incomplete" and the match recorded as a draw with each side awarded one (1) Match point.
- A.9.5 When the minimum number of ends has been completed to be deemed a "completed match" and both side managers agree to the ceasing of play (because of inclement weather or any other justifiable cause), the game will be deemed complete and play will cease.

A.10 DIVISIONAL FINAL PLAYER ELIGIBILITY

- A.10.1 A player is eligible to play in the final for his club if he has played at least two (2) games.
- A.10.2 An ungraded player is eligible to play in any final for his club.
- A.10.3 A graded or re-graded player may only play in a division final for his club at his graded or re-graded level or any higher division after grading or re-grading.
EXAMPLE: Fred plays two (2) games during the season – 1 game in division 3 and 1 game in division 5. Fred has satisfied the eligibility rule to play in a

final (A.10.1). As Fred is an ungraded player (A.7.2), he is eligible to play in any of his club's finals.

EXAMPLE: Bill plays two (2) games in division 4 and his third game in division 2. He is a Graded Player in division 4 (A.7.1). His fourth game is played in division 6 (the club's next lowest division). For the remainder of the season, he plays in division 4. Bill could play in the finals for his club in division 4 or any higher division (A.10.3).

A.11 DECIDING PLAYOFF FINALISTS

- A.11.1 In all divisions containing six teams, the two sides qualifying for the playoff final shall be the two sides accumulating the highest number of match points at the completion of the final round of the draw.
- A.11.2 In all Divisions containing eight (8) clubs, semi-finals will be played as follows:-
- Club finishing first will host the club finishing fourth; and
 - Club finishing second will host club finishing third.
- A.11.3 All Pennant finals will be played at a neutral venue determined by the Pennant Sub-Committee.
- A.11.4 In the event that two (2) or more sides in any division tie with equal number of match points, the higher-ranking side will be decided by dividing each side's "total shots for" by "total shots against." The side with the highest result shall be declared the higher ranked side.
- A.11.5 If two or more sides are still tied, then the side with the highest number when the "total shots against" are subtracted from the "total shots for" shall be declared the higher ranked side.
- A.11.6 If two or more sides are still tied, then the higher-ranking side will be decided by dividing each side's "total shots for" by "total shots against" for the last game played by each side and this approach will be applied to each preceding game until a winner is declared.

A.12 FINALS PLAY

- A.12.1 Clubs are responsible for ensuring that each player who participates in a semi-final or final meets the criteria to do so (A.10.1).
- A.12.2 Clubs must submit a player list for each side in a semi-final and final and the list must be received by the Pennant Sub-Committee no later than three (3) days prior to the commencement of the semi-final and final.
- A.12.3 All players MUST remain at the venue where the final is being played until a winner has been determined.
- A.12.4 The winner of a division final is that side which has a greater "total shots for" than their opponent.
- A.12.5 If scores are tied at the conclusion of the mandatory number of ends, the opposing side managers are to toss a coin with the winner of the toss having the option of retaining the mat or giving it to the opposing side (Law 5.2). One "tie-breaker" end shall be played by all teams in a side, the winner being that side which has a greater "total shots for" than their opponent. Should this result in a tie, the Managers will again toss and repeat the "tie-breaker" process until a result is achieved.
- A.12.6 In the event of a final not commencing due to inclement weather, failing light or any other justifiable reason, play shall be re-scheduled to a date, time and venue determined by the Controlling Body.
- A.12.7 Clubs will be advised of the date, time and venue for commencing play (normally the same green on the next playing day), by the Controlling Body.
- A.12.8 In the event of a final not being completed due to inclement weather, failing light or other justifiable reason, then if at least 75% of the final's total ends (in divisions

1 to 4 [48 ends], in division 5 and below [32 ends]) are completed, the final shall be deemed completed with the winner being that side which has a greater “total shots for” than their opponent.

- A.12.9 In the event of a final being stopped prematurely and fewer than 75% of the final’s total ends (in divisions 1 to 4 [48 ends], in division 5 and below [32 ends]) are completed, play will be suspended and re-scheduled to a date, time and venue determined and advised to clubs by the Controlling Body. Score cards will be retained by the Controlling Body and taken to the rescheduled venue.
- A.12.10 With reference to A.12.9, when play recommences, the scores and ends completed will continue as they were when the final was suspended.
- A.12.11 Random rink draws **MUST** be made for both Home and Visiting clubs.

A.13 THE COMPETITION AWARD -- PENNANT FLAGS / BADGES

- A.13.1 The winning side of each division will be presented with a Pennant Flag (under glass), and a lapel badge for each member (12) of the side playing in the Playoff Final. Two (2) additional badges per division will be allocated to winning clubs for use as required. Clubs may purchase additional badges upon request to the BDBA Secretary.
- A.13.2 The pennant flags will have the following designated colours for each division

Division	1	2	3	4	5	6	7	8
Colour	Maroon	Navy	Red	Green	Gold	Light Blue	Orange	Pink

A.14 DETERMINING CLUB DIVISIONAL STANDING

- A.14.1 Following completion of the competition, club standing is determined by the following procedures:
 - Commencing from the lowest division, the side that wins the Pennant in the final may be promoted to the next higher division.
 - Starting from the highest division, the side that is last in the division may be demoted to the next lower division.
 - If a Member Club enters a new/additional team, the Match Committee will assess that team’s divisional grading as part of developing the draw for the upcoming year.
 - Clubs are permitted to have more than one side in any division. Clubs are thus expected to make their team selections in the correct spirit by selecting their players according to their ability & to the appropriate division.

A.15 HOST CLUB ACTS AS CONTROLLING BODY

- A.15.1 Prior to play commencement, the host club shall inform players of;
 - A.15.1.1 who is acting for the club as the controlling body “responsible person”;
 - A.15.1.2 who the umpire is: and
 - A.15.1.3 if there is no umpire, what arrangements are to be applied when a call is made for an umpire.

A.16 GREEN FEES

- A.16.1 For Round Robin matches and semi-finals, all green fees are to be paid to the player’s own club.
- A.16.2 For all Pennant finals, green fees are to be paid to the Host Club.

A.17 SCORE BOARDS

- A.17.1 Host clubs are responsible for providing a master scoreboard and assigning a scoreboard attendant with the task of updating the scoreboard on a regular basis.
- A.17.2 The host's club name will be displayed first (L.H.S.) on all score boards (rinks and master).
- A.17.3 For Pennant Finals, the Club winning the toss will be displayed on the Left Hand side of all Scoreboards.

A.18 AFTERNOON TEA

- A.18.1 Host clubs MAY provide afternoon tea. If afternoon tea is served, it may occur during or after the game.

A.19 GROUP & STATE PLAYOFFS

- A.19.1 The winning side in division one (1) is expected to represent the BDBA in the Group playoffs and if successful, to play in the State division one (1) playoffs.

APPENDIX B MEN'S DISTRICT CHAMPIONSHIPS

SINGLES, NOVICE SINGLES, PAIRS, MIXED PAIRS, SENIOR PAIRS, FOURS

SHOULD A PLAYER BE UNWILLING TO COMPLY WITH A DIRECTION OF A BDBA CLUB (e.g. covid 19 sign in), THAT PLAYER SHALL BE INELIGIBLE TO PLAY IN THIS COMPETITION ON THAT PARTICULAR DAY.

B.1 THE COMPETITION

- B.1.1 The Competition shall be known as the BDBA Championships and be conducted annually.
- B.1.2 Competitions will be hosted by selected Member Clubs who will operate as the controlling body during the competition.
- B.1.3 A draw will be overseen by the BDBA Men's Match Committee.
- B.1.4 The disciplines shall be Singles, Novice Singles, Pairs, Mixed Pairs, Senior Pairs, and Fours.
- B.1.5 All disciplines except Singles and Novice Singles shall be knockout. The Singles competitions will be sectional play. Section winners will continue as knockout until a winner is obtained.
- B.1.6 Host clubs are requested to play morning matches in an east-west direction, and the afternoon matches in a north-south direction.
- B.1.7 In Singles, the Controlling body may require each section to play on the same rink, in the same direction on the same day.
- B.1.8 The structure of each discipline is as follows:
- Singles - each player using four (4) bowls
 - Pairs - each player using four (4) bowls
 - Fours - each player using two (2) bowls
 - Mixed Pairs - each player using four (4) bowls
 - Senior Pairs - each player using four (4) bowls.
- B.1.9 If the scores are tied after the mandatory number of ends, an extra end shall be played (Law 28).
- B.1.10 Any end declared "dead" during a match is considered "incomplete" and the end is to be replayed (law 20).
- B.1.11 All players are required to be attired in their registered club uniform for all matches.
- B.1.12 Where teams are comprised of players from different clubs, each player is required to be attired in their respective registered club uniform for all matches.

B.2 NOMINATIONS

- B.2.1 It is a condition of entry for this Event that players are familiar with and accept the Conditions of Play
- B.2.2 Nominations for each discipline must be sent to bdbamensec@gmail.com on the club's official form, no individual entries will be accepted.
- B.2.3 Nomination forms will include the prescribed entry fee. This fee will include Green fees for day 1, or night 1, as well as the BDBA nomination fee for the competition.
- B.2.4 Clubs are responsible for collecting the prescribed entry fee. The BDBA Treasurer will invoice clubs once nominations have closed.
- B.2.5 The prescribed entry fee will not be refunded once the competition has started.

B.2.6 “To be advised players” will not be accepted.

B.3 PLAYING SCHEDULES

- B.3.1 For daytime matches, players may be required to play three (3) games on a given day depending on opponents and rink availability.
- B.3.2 For night-time matches, players will only play one (1) game each night and this game shall commence no earlier than 6pm.
- B.3.3 The order of play for Singles (sections of 3)
- Round 1: 1 vs 2 Marker is player 3
 - Round 2: Winner of Round 1 vs player 3, Marker- Loser of Round 1
 - Round 3: If necessary, Loser of Round 1 vs player 3, Marker- Winner of Round 1

B.4 DURATION OF PLAY

- B.4.1 Daytime competitions (Pairs, Fours)
- Pairs – twenty-one (21) ends, no time limit
 - Fours – twenty-one (21) ends, no time limit
 - Mixed Pairs - twenty-one (21) ends, no time limit
 - Senior Pairs - twenty-one (21) ends, no time limit
- B.4.2 Daytime competitions (Singles)
- Sectional – matches shall be twenty-one (21) shots up with two (2) hour thirty (30) minute time limit
 - Post Sectional
 - Round 1 Post Sectional shall be twenty-one (21) shots up with a two (2) hour thirty (30) minute time limit.
 - All other Post Sectional rounds shall be twenty-one (21) shots up with a three (3) hour time limit.
 - Quarter finals 21 shots up three (3) hour time limit.
 - Semi-finals and finals shall be 25 shots up, no time limit
- B.4.3 Night competitions (Pairs, Fours)
- All matches up to the semi-finals shall be twenty-one (21) ends, three (3) hour time limit
 - Semi-finals and finals shall be twenty-one (21) ends, no time limit

B.5 PLAYER ELIGIBILITY

- B.5.1 Any financial member with full bowling rights of an affiliated Bowling Club is eligible to play in these competitions.
- B.5.2 Any female member with full bowling rights of an affiliated Bowling Club is eligible to play in the Mixed Pairs competition with an eligible male partner.
- B.5.3 To be eligible to play in the Novice Singles Championships, a player must have been a member of all bowling clubs for a combined total of no more than four (4) years.
- B.5.4 A player must be 60 years of age or older on the day that the competition commences to be eligible to play in Senior competitions.
- B.5.5 Players from different BDBA affiliated Member Clubs are eligible to nominate teams for BDBA championship competitions. Such “multi-club” teams are to submit their nominations through each team skip’s club secretary.
- Prior to submitting a multi-club team entry nomination, the team skip’s club secretary is to confirm that each team player is eligible to enter the competition.

- Players of multi-club teams are regarded as entering the competition as members of their own affiliated club.

B.5.6 In the case where a player holds memberships of more than one bowls clubs affiliated with the BDBA, the player entering any BDBA competitions is allowed to nominate only as a member of that same club throughout any calendar year.

- The club membership of a player's first nomination for a BDBA competition shall designate the player's affiliated club membership. For the remainder of the calendar year, that player will be regarded as nominating for all BDBA competitions as a member of that same affiliated club.

B.6 INELIGIBLE PLAYER PENALTY / FORFEITS

B.6.1 It is the sole responsibility of each participating player to ensure that they are eligible to compete under the conditions of play. Should a team or side play an ineligible player, the match shall be awarded as a forfeit to their opponents.

B.6.2 If, 30 minutes after the scheduled start time for a game, a Singles player is absent, that player shall forfeit the game to their opponent.

B.6.3 If, 30 minutes after the scheduled start time for a game, a player is absent from a team and no eligible substitute or replacement player is available or approved by the Controlling Body, the defaulting team will forfeit the game to their opponent (LAW 39.1.2 & DR 2.3.9).

B.7 TRIAL ENDS AND BYES

B.7.1 Trial ends will be administered by the host club acting as the Match Committee. Provision for trial ends is to be made no less than 20 minutes prior to the scheduled starting time of the match.

B.7.2 One (1) trial end each way shall be allowed prior to the scheduled starting time of each day's play or on the resumption of a match on another day or at another venue, using as many bowls as will be used in the match (Law 5.1).

B.7.3 Trial ends are to be completed and bowls presented for inspection at least 5 minutes before the match's scheduled start time.

B.7.4 In the event of a player or team receiving a bye and not playing in the first match of the day, the player or team is entitled to practice on any rink that is available other than the rink on which the player or team has been drawn to play later that day (Law 4).

B.7.5 If the player or team who received a bye in the first round chooses to practice before the commencement of their first game, that practice is considered to be a game and consequently, no trial ends will be permitted between a player who has already played and a player who received a bye in the first round or between a team who has already played and a team who received a bye in the first round.

B.7.6 If the player or team who received a bye in the first round chooses not to practice before the commencement of their first game, that player or team shall be entitled to trial ends as will their respective opponents.

B.7.7 A player or a team that arrives after the scheduled start of play will not be entitled to trial ends.

B.8 INCOMPLETE MATCH / WEATHER AFFECTED MATCHES

B.8.1 All ends of a championship match are to be completed unless the match margin exceeds the possible shots available in the remaining ends and the losing opponent willingly concedes.

B.8.2 In the event of a match not commencing due to inclement weather, failing light

or any other justifiable reason, play shall commence at a time, date and venue advised to clubs by the Controlling Body.

B.8.3 In the event of a match not being completed due to inclement weather, failing light or any other justifiable reason, provided that 75% of total ends are completed, a match will be deemed complete.

- For Pairs and Fours matches – completion of sixteen (16) ends shall constitute a match
- For Singles matches – sixteen (16) shots up shall constitute a match.

B.9 SCORING IN SECTIONAL PLAY

B.9.1 The player/team scoring the highest number of shots in each match at the end of play, shall be the winner.

B.9.2 Two (2) match points shall be awarded for each such win and one (1) point for a tie.

B.9.3 Match points shall be recorded together with shots for and against and also the margin.

B.10 DETERMINING SECTIONAL WINNERS

B.10.1 The player/team scoring highest number of match points shall be declared the winner.

B.10.2 In the event of two (2) or more players/teams scoring an equal number of match points, the player/team with the highest difference between "total shots for" and "total shots against" (margin), shall be the winner.

B.10.3 If there is still equality, the "total shots against" each player/team shall be divided into the "total shots for" each team. The player/team with the highest result shall be declared the winner.

B.11 GREEN FEES

B.11.1 The Controlling Body will nominate the green fees to be paid by the players on the nomination form.

B.11.2 Green fees will take into consideration if the competitions are played as day or night events.

APPENDIX C MENS CHAMPION OF CLUB CHAMPIONS

SINGLES, PAIRS, FOURS, MIXED PAIRS

SHOULD A PLAYER BE UNWILLING TO COMPLY WITH A DIRECTION OF A BDBA CLUB (e.g. covid 19 sign in), THAT PLAYER SHALL BE INELIGIBLE TO PLAY IN THIS COMPETITION ON THAT PARTICULAR DAY.

C.1 THE COMPETITION

- C.1.1 The Competition shall be known as the Bowls Queensland State Champion of Club Champions.
- C.1.2 The BDBA Champion of Club Champions competition is to determine the club champion player and/or team to represent Brisbane District in the Group Playoffs and Queensland State Finals.
- C.1.3 Championship matches will consist of Singles, Pairs and Fours as follows:
- Singles – twenty-five (25) shots up with each player using four (4) bowls;
 - Pairs – twenty-one (21) ends with each player using four (4) bowls (2x2x2x2); and
 - Fours – twenty-one (21) ends with each player using two (2) bowls.
- C.1.4 There shall be no time limit to a game.
- C.1.5 The Competition is a knockout competition, commencing at the Club level, with District competitions concluding prior to the scheduled date set by Bowls Queensland.
- C.1.6 Ends declared “dead” are incomplete and are to be completed by replaying the end (Law 20).
- C.1.7 All players are required to be attired in their registered club uniform for all matches.
- C.1.8 In singles matches, the direction of play should remain unchanged throughout the day.
- C.1.9 Prior to entering the event, Club champions are expected to check that they are available to represent the BDBA in the Group play-offs.

C.2 PLAYER ELIGIBILITY

- C.2.1 Only financial members with full bowling rights of an affiliated Bowling Club shall be eligible to represent their Club and to enter the event.
- C.2.2 All members of a team must belong to the same Club.
- C.2.3 The Competition is restricted to club players who have won the current calendar year’s Club Championship event in Singles, Pairs or Fours.
- C.2.4 Should a Club fail to complete its current year’s Champion of Club Champion events in any particular category by the date set for the District competition, that Club’s champion is ineligible to participate in the event that year.
- C.2.5 A Member can only represent a club from which he played his first championship game.

C.3 INCOMPLETE GAME

- C.3.1 All ends of a game are to be completed unless the margin exceeds the possible shots available in the remaining ends.

- C.3.2 In the event of a match not commencing due to inclement weather, failing light or any other justifiable reason, play shall commence at a time, date and venue advised to clubs by the Controlling Body.
- C.3.3 In the event of a match not being completed due to inclement weather, failing light or any other justifiable reason, provided that 75% of total ends are completed, a match will be deemed complete.
- For Pairs and Fours matches – completion of sixteen (16) ends shall constitute a match
 - For Singles matches – twenty-one (21) shots up shall constitute a match.
- C.3.4 Any end not completed when the bell is rung to cease play due to inclement or hazardous weather, **SHALL NOT** be completed but should be declared dead. However, if all bowls in the end have been played, then the number of shots scored should be decided before the game stops (Law 32).

C.4 TRIAL ENDS AND BYES

- C.4.1 Trial ends will be administered by the host club acting as the Match Committee.
- C.4.2 Provision for trial ends is to be made no less than 20 minutes prior to the scheduled starting time of the match.
- C.4.3 One (1) trial end each way shall be allowed prior to the scheduled starting time of each day's play or on the resumption of a match on another day or at another venue, using as many bowls as will be used in the match (Law 5.1).
- C.4.4 Trial ends are to be completed and bowls presented for inspection at least 5 minutes before the match's scheduled start time.
- C.4.5 In the event of a player or team receiving a bye and not playing in the first match of the day, the player or team is entitled to practice on any rink that is available other than the rink on which the player or team has been drawn to play later that day (Law 4).
- C.4.6 If the player or team who received a bye in the first round chooses to practice before the commencement of their first game, that practice is considered to be a game and consequently, no trial ends will be permitted between a player who has already played and a player who received a bye in the first round or between a team who has already played and a team who received a bye in the first round.
- C.4.7 If the player or team who received a bye in the first round chooses not to practice before the commencement of their first game, that player or team shall be entitled to trial ends as will their respective opponents.

C.5 MANDATORY CONDITIONS OF PLAY SET BY BOWLS QUEENSLAND

- C.5.1 Every aspect of these events must be conducted in accordance with the conditions of play set out in the Bowls Queensland document titled "State Champion of Champions, Singles – Pairs – Fours, Mandatory Conditions of Play at Club Level".
- C.5.2 This document is available at the BQ home page / Events / Champion of Champions / Conditions of Play.

APPENDIX D ALEX GOW CUP

SHOULD A PLAYER BE UNWILLING TO COMPLY WITH A DIRECTION OF A BDBA CLUB (e.g. covid 19 sign in), THAT PLAYER SHALL BE INELIGIBLE TO PLAY IN THIS COMPETITION ON THAT PARTICULAR DAY.

D.1 THE COMPETITION

- D.1.1 The Competition shall be called the BDBA ALEX GOW Cup.
- D.1.2 The purpose of the competition is to provide an annual inter- club competition for eligible players (refer D.3). It is a competition for players who do not play at the higher levels.
- D.1.3 A club side shall consist of ten (10) players which in turn shall consist of two (2) Pairs Teams (a total of four [4] players) and two (2) Triples Teams (a total of six [6] players).
- D.1.4 Each member of a Pairs Team shall play with three (3) bowls and each member of a Triples Team shall play with two (2) bowls.
- D.1.5 A club may enter more than one (1) side in the competition.
- D.1.6 Each game shall be played over twenty-five (25) ends but no longer than three (3) hours.
- D.1.7 If the twenty-five (25) ends of a game are not completed within the three (3) hour time limit, the winner of the game shall be that team leading on a “total shots for and against” basis.
- D.1.8 A bell shall be rung to signal the commencement of a game and the conclusion of play at the end of three (3) hours.
- D.1.9 The competition format will depend on the entries for the competition. Where possible the competition draw is to be on a ‘home and away’ format.
- D.1.10 Allocation of clubs to the competition format is the direct responsibility of the Controlling Body which will consider the allocation of sides in order to achieve a fair and balanced competition.
- D.1.11 Any end declared “dead” shall be replayed (Law 20). Also refer to D.7.2, D.7.3 and D.7.4.

D.2 GAMES COMMITTEE AS CONTROLLING BODY AND HOST CLUB DELEGATION

- D.2.1 A Games Committee is to be formed each year made up of 3-4 representatives of nominating clubs and one (1) member of BDBA Match Committee. The Games Committee will arrange the competition draw and distribute to participating clubs.
- D.2.2 The Games Committee is delegated by the BDBA Men’s Match Committee to be the competition’s ‘Controlling Body’, manage the running of the competition, record game results, provide team standings throughout the competition, decide the Playoff Finalists and arrange the Playoff Final and venue.
- D.2.3 One (1) hour prior to commencement of play, a representative from the host club shall be delegated to act as the Controlling Body for that day’s competition match. Prior to commencement of play, the host club is to announce: -
- the club representative who will act as the Controlling Body for the game, and
 - the umpire.

D.3 PLAYER ELIGIBILITY

- D.3.1 The competition is open to male, female and junior financial members with full bowling rights of affiliated Bowling Clubs who qualify to play (refer D.3.3).
- D.3.2 Sides may consist of any combination of genders from the same Member Club.
- D.3.3 The Controlling Body would expect clubs, in the spirit of the competition, to select players in accordance with their relevant playing ability ranking within their club. Specifically, any player who was graded or re-graded as a Division 1 player in the previous pennant season is ineligible to play in the competition.

D.4 ENTRY NOMINATIONS

- D.4.1 Club side nominations, with the prescribed registration fees, are to be paid to the BDBA Men's Secretary on or before the nominated entry closing date.

D.5 ARRANGING GAMES

- D.5.1 The times to commence shall be by mutual agreement between opposing side managers but not before: -
- Morning games – 9.00am;
 - Afternoon Games – 1.00pm; and
 - Evening games – 5.00pm (these games must be played under lights).
- D.5.2 Where mutual agreement between clubs cannot be reached regarding commencement time, the Games Committee shall decide the commencement time.

D.6 GAME AND MATCH RESULT

- D.6.1 The winner of a Rink is that team which has a greater "total shots for" than "total shots against".
- D.6.2 The winner of a Match is that side which has a greater aggregate "total shots for" over the four (4) games played.
- D.6.3 A Match result is the sum of match and rink points.
- D.6.4 Rink and Match points are to be awarded as follows:
- A total of 6 points (4 rink points and 2 match points) constituting a Match Result are available for each match as follows:
 - One (1) point shall be awarded for a rink win (a total of 4 rink points).
 - Should a rink be drawn, each opposing team shall be awarded a half (1/2) point.
 - Two (2) match points shall be awarded to the side having the higher aggregate "total shots for" over all four (4) games in the match.
 - Should a match be drawn, each opposing side shall be awarded one (1) match point.

D.7 INCOMPLETE GAMES & GAME CANCELLATION

- D.7.1 If a game is incomplete at the conclusion of 3 hours, the end being played shall be finished, the game shall be deemed concluded and the result recorded.
- D.7.2 If the jack becomes dead after the bell has rung at the conclusion of the 3 hour limit for a match, the end will be replayed (Law 20).
- D.7.3 If the jack is subsequently made dead, the jack shall be placed on the tee and

the end completed. This process shall continue until the end is decided (Law 56.5.3).

- D.7.4 In the case of a match being abandoned due to inclement weather, extreme heat, or other unforeseen circumstances, completion of 75 ends (75% of total ends) across all rinks will constitute a completed match with rink and match points allocated accordingly.
- D.7.5 In circumstances where 75 ends have not been completed, the match is incomplete, resulting in a drawn match, with each side sharing the rink and match points.
- D.7.6 Should any round match be cancelled due to inclement weather, extreme heat or other unforeseen circumstances rink and match points will be shared equally by competing sides.

D.8 ABSENT PLAYERS AND SIDE FORFEIT

- D.8.1 If a side fails to appear or more than three (3) players fail to appear within thirty (30) minutes of the appointed starting time, the Match is forfeited and the side receiving the forfeit shall be awarded four (4) Rink points and two (2) Match points making a Match Result of six (6) points. "Shots for" and "Shots against" will be calculated by averaging the "total shots for" and "total shots against" of each discipline as scored by the winners of the remaining completed matches for that round.
- D.8.2 The forfeiting side shall be allocated zero (0) Rink Points and zero (0) Match Points and the reverse of the average margin calculated in D.8.1.
- D.8.3 Should a side only have eight (8) players for a match, the match shall continue with one Pairs Game forfeited and one (1) rink point awarded to the side receiving the forfeit. "Shots for" and "Shots against" will be calculated by averaging the "total shots for" and "total shots against" as scored by the pair's winners of the remaining completed matches for that round. The remaining games will continue to determine the awarding of the remaining points.
- D.8.4 Should a side only have seven (7) players for a match, the match shall continue with one Triples Game forfeited and one (1) rink point awarded to the side receiving the forfeit. "Shots for" and "Shots against" will be calculated by averaging the "total shots for" and "total shots against" as scored by the triples winners of the remaining completed matches for that round. The remaining games will continue to determine the awarding of the remaining points.

D.9 SCORE SHEETS

- D.9.1 Skips are to ensure that game scorecards are fully completed and handed to the Side manager. The Side Managers, in turn, are to complete the match score sheet. The Host Club Side Manager is to provide a photocopy of the signed Score Sheet to the Visiting Club Side Manager.
- D.9.2 A representative from the Host Club is to email the results to the Games Committee at bdba.results@gmail.com as early as possible after the match in order that that day's matches may be collated and published.

D.10 DECIDING WINNERS

- D.10.1 Round play winners will be those Club sides having the highest Match Results.
- D.10.2 In the event that two (2) or more club sides record an equal Match Result, the higher-ranking side will be that side which has a higher "Total shots for" divided by the "Total shots against". Should these be the same, the side having the higher absolute margin (the result of "Total shots for" minus "Total shots against") shall be awarded the higher ranking.

D.11 PLAYOFF FINALS

- D.11.1 Players need to have completed at least one (1) game in round play to be eligible to play in the Playoff Finals.
- D.11.2 Where possible, the semi-finals and final should be played on the dates according to the draw.
- D.11.3 Where the competition is played as a single section, the Playoff finals shall be between the four (4) sides leading the competition at the conclusion of the round robin series determined firstly by Match Result then Ratio i.e. higher "total shots for" divided by the "total shots against".
- D.11.4 Semi-Final 1 shall be played between the first ranked side and fourth ranked side played at the club of the first ranked side.
- D.11.5 Semi-Final 2 shall be played between the second ranked side and third ranked side at the club of the second ranked side.
- D.11.6 The Final shall be played between the winning semi-finalists and played at the club of that side leading the competition at the conclusion of the round robin series determined firstly by Match Result then Ratio.
- D.11.7 Where the competition is played in sections, the Playoff finals shall be between the two leading sides from each section at the conclusion of the round robin series determined firstly by Match Result then Ratio i.e. higher "total shots for" divided by the "total shots against".
- D.11.8 Semi-Finals shall be played between the first ranked side in each section and the second ranked side from the opposing section.
- D.11.9 The Final shall be played between the winning semi-finalists at a neutral venue arranged by the Games Committee with no time limit.
- D.11.10 Should any of the Playoff Finals result in a 3-3 Match Result, the opposing side Managers are to toss a coin (the winner of the toss has the options described in law 5.2.2.) and play one (1) "tie-break" end on all rinks to decide the winner (Law 28). The winner will be the side achieving the higher "total shots for" over all the rinks in the "tie-breaker" end only. Should this result in a tie, the opposing side Managers will again toss and repeat the "tie-breaker" end until a result is achieved.
- D.11.11 The competition winner will be the side achieving the greater Match Result in the Playoff Final.
- D.11.12 Where possible, the semi-finals and final should be played on the dates according to the draw.

D.12 GREEN FEES

- D.12.1 All round robin and semi-final game green fees shall be paid to the side's own club at their current rates.
- D.12.2 Green fees for the final shall be paid to the Host Club at the current rate of \$15.00 per player.

APPENDIX E MEN'S SENIOR PENNANTS

SHOULD A PLAYER BE UNWILLING TO COMPLY WITH A DIRECTION OF A BDBA CLUB (e.g. APPROPRIATE VACCINATIONS), THAT PLAYER SHALL BE INELIGIBLE TO PLAY IN THIS COMPETITION ON THAT PARTICULAR DAY.

E.1 CONTROLLING BODY (MATCH COMMITTEE)

- E.1.1 A Men's Senior Controlling Body (Match Committee) shall be formed from members of the competing clubs.

E.2 DEFINITION OF TERMS

- E.2.1 Team – A team shall consist of 3 players using two (2) bowls each. However, where a Club has a player shortage on any day (which is not more than three [3] players), a Team may consist of two (2) players using two (2) bowls each. Where this occurs, the 2 players will play in the Lead and Skip positions and play their bowls in that order. Notwithstanding this clause, a Club is allowed to seek substitutes to make up any player shortage (refer E.4.7).
- E.2.2 Side – A side shall consist of three (3) teams. However, a side may consist of two (2) teams. In this instance, refer to E.7.3 and E.7.4 for the awarding of points.
- E.2.3 Round – The playing of all sets and the tie-breaker end (if required) by all sides playing that round on that day at a single venue.

E.3 FORMAT

- E.3.1 The competition will be played in divisions, the number of which shall be determined by the Match Committee.
- E.3.2 Each division shall consist of sides, the number of which shall be determined by the Match Committee.
- E.3.3 The competition in each division will be conducted on a round robin basis.
- E.3.4 In each division, the competition will be played in sets as outlined in Law 15 of the Laws of the Sport of Bowls with the following modifications: -
- a. Each team in a side shall play two (2) sets of nine (9) ends.
 - b. Should the sets be tied after their completion, a one (1) end tie-breaker set shall be played.
 - c. The tie-breaker set only determines the winner of the rink.
 - d. Scheduling of matches will be as follows:
 1. Any announcements specific to the venue or the competition will be made by the Match Committee and advised to participating clubs no later than 1 hour before the scheduled start time of the game.

E.4 ENTRY CONDITIONS & ELIGIBILITY TO PLAY

- E.4.1 A Player must be a financial member with full bowling rights of an affiliated BDBA Club.
- E.4.2 Notwithstanding the definition of "Player and or bowler and or member" at CoP 2.1 of the General Conditions of Play, where a player is affiliated through a Bowling Club in any District in Queensland, the player shall be eligible to play in this competition.
- E.4.3 A player must be 60 years of age or older on the day that the competition commences to be eligible to play from the commencement of the competition.

- E.4.4 Where a player turns 60 years of age during the competition, the player will be eligible to play in the competition on and from the day that the player turns 60 years of age.
- E.4.5 It is the responsibility of a player's side manager to ensure that the player is 60 years of age or older to be eligible to play in the competition.
- E.4.6 All games will be hosted by a club affiliated with the Brisbane District Bowls Association.
- E.4.7 Players from any number of different bowling clubs may combine to form a side. These players may elect a club from within the Brisbane District to be their host club.

E.5 SCORING

- E.5.1 The side with the most rink wins in each match shall be the winner and shall be awarded one (1) match point.
- E.5.2 Each set won will be allocated one (1) set point. Where a set is drawn, both teams shall be awarded a ½ set point.
- E.5.3 Teams must complete all ends as shot margins form part of a team's ranking process.
- E.5.4 **POWER PLAY**- Each team will have one (1) power play which can be used at any time in the second set of each match. The power play will double the shots for that team, for that end only. Teams must nominate their intent to use a power play before the commencement of an end and both skips must acknowledge this intent before the rolling of the jack. Both teams may choose to use their power play on the same end. If a team has not used their power play before the final (9th) end of the second set, it will automatically be applied to that end. The score card will reflect the outcome of the end including the power play. That is, a score of 1 on the power play end will be recorded on the score card as 2; a 2 will be 4; a 3 will be 6 etc.
- E.5.5 A side's position on the competition ladder will be based on the order as indicated below: -
 - a Match points; then
 - b Set points; then
 - c For & Against shot ratios

E.6 BYES

- E.6.1 No match points, set points or shot margins will be awarded to a side involved in a bye.

E.7 AWARDING A FORFEIT

- E.7.1 A side awarded a forfeit shall receive one (1) match point, six (6) set points and nine (9) shots per set.
- E.7.2 A side penalized with a forfeit shall receive zero (0) match points, zero (0) set points and zero (0) shot points per set.
- E.7.3 Where a team within a side forfeits, the team forfeited to shall receive two (2) set points and nine (9) shot points per set.
- E.7.4 Where a team within a side forfeits, the forfeiting team shall receive zero (0) set points and zero (0) shot points per set.

E.8 BOWLS ATTIRE

- E.8.1 Players are to be attired in their club's registered uniform for this competition.

E.9 GAME TIMINGS AND PRACTICE

- E.9.1 The competition will be played on Fridays with games commencing at

10.00am (weather permitting) or earlier if agreed by the two managers.

Finals will commence at 10.00am or 1.00pm

- E.9.2 If greens are available, practice shall be allowed at the competition venue on any rink, but no earlier than 30 minutes before the scheduled start time. Practice is not permitted before this time and there are **no trial ends**.
- E.9.3 A round is to conclude at 12.30pm. In the event that a round is not completed at 12.30pm, E.14 is to apply.

E.10 FIRST TO PLAY (Law 56.4)

- E.10.1 First set: the manager should toss a coin and the winner of the toss have the options described in law 5.2.2.
- E.10.2 Second set: the lead of the team which won the first set should place the mat, deliver the jack and the first bowl.
- E.10.3 If the first set is drawn, the lead of the team which won the last scoring end in that set should place the mat, deliver the jack and the first bowl.
- E.10.4 Tie-breaker set: the skips should toss a coin and the winner of the toss has the options described in law 5.2.2.

E.11 MOVEMENT OF A PLAYER

- E.11.1 Clubs may select players in any division **BUT** in the spirit of the competition, the Match Committee would expect clubs to select players in accordance with their relevant playing ability ranking within their club.
- E.11.2 No player can play in both the Pennant and Plate semi-finals and finals.
- E.11.3 There will be no restriction on the movement of players between sides or divisions during the competition (subject to E.11.1).
- E.11.4 Change of team playing positions.
At the end of either or both sets, each team may change the playing positions within its own rink. That is for example, lead to skip, second to lead etc. There are unlimited changes allowed within the team, but only at the conclusion of either (or both) sets. If a change has been made after the end of the first set, it cannot be changed back, or changed again, until the end of the second set, in which case a change is allowed for the tie break end.
- E.11.5 Clubs must submit a player list for each side in the finals and that list must be received by the Match Committee no later than three (3) whole days prior to the commencement of the finals.

E.12 RE-SPOTTING THE JACK LAWS 56.5.3, 56.5.4

- E.12.1 There will be no dead ends. Where the jack is moved outside the rink during play, the jack will be re-spotted on the centre line 2 metres from the front ditch. If the spot is partly or completely covered by a bowl, the jack should be placed as close as possible to the covered spot, on the centre line, without touching a bowl and play should continue.

E.13 TIE-BREAKER (Law 56.2)

- E.13.1 If a game is tied after the two sets have been completed (each team having won one set or both sets having been drawn), a one end tie-breaker should be played to decide the winner of the rink.
- E.13.2 The tie-breaker will be decided by the highest number of shots won in the end.

E.14 ALTERATIONS TO THE FORMAT & LENGTH OF THE GAMES

- E.14.1 The Controlling Body (Match Committee) reserves the right to alter the format, times of play and greens to suit local unforeseen circumstances, giving as

much notice to clubs as practical.

- E.14.2 Where a round cannot be played due to inclement weather, bad light or for any other reason, the round will not be re-scheduled and no match and rink points will be awarded to all participating sides.
- E.14.3 Where a round has commenced but cannot be continued due to inclement weather or for any other reason, the round is deemed to have been completed if **all** rinks have completed one (1) full set (9 ends).
- E.14.4 With reference to E.14.3 and E.9.4, if a team within a side has completed a set, the team will be awarded 1 set point if they have won the set. If the set is tied, both opposing teams will be awarded a ½ set point. If the second set is commenced and cannot be continued due to inclement weather or for any other reason, the team will be awarded 1 set point if they are leading in that set or if scores are tied when play ceases, both opposing teams will be awarded a ½ set point.
- E.14.5 With reference to E.14.3 and E.9.4, if when play ceases, set points are the same for both opposing sides, both sides will each be awarded a ½ match point.

E.15 PLAYOFF FINALS

- E.15.1 In each division, the competition shall consist of a series of round-robin games followed by a final series. In the round-robin games, each side shall play each other side once. Where an odd number of sides participate in the competition, each side shall play each other side once and each side shall have a bye. The sides participating in the final series will be determined by the number of sides entering the competition.
- E.15.2 In a six or seven-side competition, the sides that finish first and fourth after completion of the round robin games shall progress directly to the respective Senior Division Pennant and Plate finals on the second day of finals.
- E.15.3 The sides which finished second and third, and fifth & sixth, after completion of the round robin games shall play a semi- final (on the first day of finals) for the respective Senior Division Pennant and Plate. The winners will play in the finals against the first and fourth placed side (see E.15.2) on the second day of the finals to determine the winners of the Senior Division Pennant and Plate.
- E.15.4 In a seven-side competition the side which finishes seventh after completion of the round-robin games will be eliminated from the finals.
- E.15.5 The finals venue will be determined by the Match Committee with preference given to clubs which do not host a home game during the rounds.
- E.15.6 In an eight-side competition the top 4, and bottom 4 sides after completion of the round-robin games will contest semi-finals for the respective Senior Division Pennant and Plate on the first day of the finals. Matches will be 1 v 4, 2 v 3, 5 v 8 & 6 v 7. The two semi-final winners will play the final for the **Senior Division Pennant** and the two semi-final winners from the bottom 4 will play the final for the **Senior Division Plate** on the second day of finals at a venue to be determined by the Senior Pennant Match Committee.
- E.15.7 The Pennant Flags (under glass) and individual lapel badges for each winning player will be funded out of the nomination fees.
- E.15.8 The insignia on the flags will be "Division 1(2 and 3) Seniors & year" and the lapel badge will have "DIV S1(2 and 3) & year".
- E.15.9 The plates are perpetual trophies and will be held by the winning clubs for 12 months. No individual badges will be awarded to the winners of the plate finals.
- E.15.10 Players need to have completed at least one (1) game in round play to be eligible to play in the Playoff Finals.

E.16 GREEN FEES

E.16.1 Green fees set by a club are payable to a side's home club.

APPENDIX F LADIES DAY PENNANTS

SHOULD A PLAYER BE UNWILLING TO COMPLY WITH A DIRECTION OF A BDBA CLUB (e.g. covid 19 sign in), THAT PLAYER SHALL BE INELIGIBLE TO PLAY IN THIS COMPETITION ON THAT PARTICULAR DAY.

F.1 INTRODUCTION

- F.1.1 To play in the BDBA Ladies Club Pennant Competition, a person must be a financial member with full playing rights of an affiliated Bowling Club (refer 2.1 – General Conditions of Play).
- F.1.2 It is the responsibility of each participating club to ensure that F.1.1 is complied with.
- F.1.3 Immediately on becoming a financial member with full bowling rights of an affiliated Bowling Club, the player is permitted to play in the BDBA Ladies Club Pennant Competition.
- F.1.4 The BDBA Ladies Club Pennant Competition is a divisional competition, the number of divisions, sides and teams being determined by the BDBA Ladies Match Committee (Match Committee) from nominations received (refer F.2).
- F.1.5 The BDBA Ladies Club Pennant Competition shall be listed in the BDBA Calendar of Events.
- F.1.6 Games between opposing teams shall be over twenty-one (21) ends (weather permitting – refer F.9.7).
- F.1.7 Throughout the Pennant competition, any end declared “dead” during a game is considered “incomplete” and the end is to be replayed (Law 20).
- F.1.8 Trial ends shall be under the control of the venue Club’s Games Controller. One (1) trial end each way shall be allowed prior to the scheduled starting time of each day’s play or on resumption of a match on another day or at another venue using as many bowls as will be used in the match (Law 5.1).
- F.1.9 Trial ends are to be completed and bowls presented for inspection at least five (5) minutes before the game’s scheduled start time.
- F.1.10 Players are not permitted to practice prior to the commencement of trial ends.
- F.1.11 Clubs with retractable shades shall only change the position of the shades during a game with the consent of both side managers.
- F.1.12 All players are required to be attired in their registered club uniform for all matches.
- F.1.13 Providing approval has been given by the Match Committee, two clubs may combine to enter composite sides in the competition. Players from the two clubs are required to be attired in their registered club uniform for all matches or may elect to wear a uniform unique to this competition providing that the uniform has the approval of the BDBA Board of Management.
- F.1.14 In the case of a composite Division 1 side winning the Pennant and progressing to the Group / State Pennant Finals, that side must wear whatever uniform the BDBA allows / decides upon (e.g. the BDBA may allow the District Shirt to be worn).
- F.1.15 Artificial Device – Refer 7.3 of the General Conditions of Play.

F.2 NOMINATIONS

- F.2.1 Prior to the commencement of the Pennant season, clubs are required to lodge

their divisional entry nominations to the BDBA Ladies secretary. Nomination fees will be invoiced to Clubs by the BDBA Treasurer.

- F.2.2 Clubs are expected to make their team selections in the correct spirit by selecting their players according to their ability and to the appropriate division.
- F.2.3 Divisional club performance from the previous year's Pennant Competition will be used to determine divisional club sides. Where possible, a club's Divisional nominations will be accommodated.
- F.2.4 Clubs can nominate any number of sides for the Ladies Club Pennant Competition.
- F.2.5 Upon receiving club nominations, the Match Committee will determine the final Divisional club grading (after discussion with the respective club[s]) and develop a preliminary draw.
- F.2.6 Once the preliminary Ladies Club Pennant Competition draw has been completed, any club withdrawing a side will not have their nomination fees refunded.

F.3 DIVISIONS

- F.3.1 In all Divisions, sides shall consist of two (2) teams of four (4) players (Lead, Second, Third and Skip) (a total of eight (8) players). Each player shall play with two (2) bowls.
- F.3.2 Divisions 1 and 2 shall play their competitions on Saturday mornings commencing with morning tea at 8.30am followed by Trial ends at 8.45am with play scheduled to commence at 9.00am (however, refer to F.9).
- F.3.3 Divisions 3 and 4 shall play their competitions on the home club's play day commencing with morning tea at 8.45am followed by Trial ends at 9.05am with play scheduled to commence at 9.30am (however, refer to F.9).
- F.3.4 Where possible, games shall be played on a home and away basis.

F.4 ELIGIBILITY OF PLAYERS

- F.4.1 Refer F.1.1
- F.4.2 A player holding membership in more than one (1) BDBA affiliated club, can choose to play pennants for one of those clubs for the Pennant season.
- F.4.3 Pennant Permit Forms are NOT used in this competition.
- F.4.4 It is the responsibility of each participating club to ensure that their intended players are eligible to play (Refer F.1.1).
- F.4.5 After playing two (2) games in a division, a player cannot play in a lower division.
- F.4.6 A player may play in a higher division.
- F.4.7 A player may only play once in any Division in the same week.
- F.4.8 Should a club play an ineligible player (Refer F.1.1, F.4.2 to F.4.6) the match shall be forfeited to the opposing side who shall receive all available match points.
- F.4.9 A club may have two (2) sides in the same Division, the sides being identified with numeric alpha characters e.g. 1A and 1B. In this situation, players may not interchange between sides.
- F.4.10 A side will be permitted one (1) reserve during a match. The reserve will be deemed to have played in the match if the reserve attends the match in the club's registered uniform and is present for the duration of the match.
- F.4.11 The reserve's name is to be recorded on the Result's Sheet.

F.5 ELIGIBILITY FOR GROUP /STATE PENNANT PLAY OFFS

- F.5.1 The Division 1 pennant winner is expected to represent the BDBA in the

Group play-offs and if successful, to play in the State Division 1 Pennant Play-offs.

- F.5.2 To be eligible to play in the Group/State Pennant play-offs, there must be a minimum of two (2) sides that played in the Division 1 pennant competition.
- F.5.3 For the State Pennant Play-offs, a side should be as near as possible to that which won the Group Finals.
- F.5.4 Players under suspension or expulsion are ineligible to play in either the Group or State Pennant play-offs.

F.6 DECIDING ROUND WINNERS

- F.6.1 The round winner is the Divisional club side scoring the higher aggregate “total shots for” scored across all rinks at the conclusion of play. Match points shall be awarded to the winning side as follows: -
- two (2) match points will be awarded for a win.
 - in the event of an aggregate tied score, each opposing side shall receive one (1) match point.
 - in the event of a bye, no match points will be awarded.

F.7 SIDE WITHDRAWAL & INCOMPLETE SIDES

- F.7.1 Should a club withdraw a side nomination from the Ladies Club Pennant Competition, it shall be the lowest division side of that club.
- F.7.2 Should a club withdraw a side from the competition after the draw has been made, but prior to the commencement of the first round, and is unable to be replaced by another side, the matches concerned shall be treated as byes and no points awarded.
- F.7.3 During the competition any club side intending to withdraw or forfeit a game must notify the respective Controlling Body and Opposing Club no later than 8.00am on the day of play.

F.8 AWARDING A FORFEIT

- F.8.1 If, 30 minutes after the scheduled start time for a game, one player is absent from one or more teams in a side and no eligible substitute is available or allowed, the game must continue, however: -
- a team with an absent player plays as though the second is the missing player; and
 - the order of play shall be maintained by the second of the complete team playing consecutive bowls (DR2.5.1)
- F.8.2 If, 30 minutes after the scheduled start time for a game, more than one player is absent from one or more teams in a side and no eligible substitutes are available or allowed, or a side is absent, that side shall forfeit the game. The side forfeiting shall receive zero (0) match points. The side receiving the forfeit shall be awarded two (2) match points.
- F.8.3 In unusual circumstances, the Match Committee shall have the power to deal with non-attendance on the merits of the circumstances.

F.9 WEATHER AFFECTED MATCHES – ROUND PLAY

- F.9.1 In the event of prevailing inclement weather prior to the scheduled starting time, the host club’s Green Director or Nominated Official shall determine the initial fitness of the green for play by 8.00am for advising the Controlling Body.
- F.9.2 The Controlling Body is to inform all visiting clubs as soon as possible and no later than 8:30am of their decision to either continue or abandon play.

- F.9.3 Following 8:30am the host club, as the Controlling Body, may make a further determination of their greens' fitness for play and, as soon as possible, notify the visiting club and home players of any decision to play or abandon play.
- F.9.4 Where a club green is deemed to be unplayable, no games should be played on that green.
- F.9.5 In the event greens are unavailable because of damage or considered unfit for play by the host club, following consultation with the Controlling Body, and mutual agreement by both side managers, an alternative venue may be used for the match.
- F.9.6 If a game has not commenced by 10.30am due to inclement weather, it should be considered a non-match, a draw recorded and each side shall receive one (1) match point.
- F.9.7 In the event that a match in round play is stopped prematurely, and the match cannot be completed, then: -
- For Division 1, a combined total of fifty (50) ends shall constitute a match; and
 - For other Divisions, a combined total of thirty-two (32) ends shall constitute a match.
- F.9.8 In the event that a match in round play is stopped prematurely and fewer than a combined total of fifty (50) ends in Division 1 and thirty-two (32) ends for all other Divisions are completed, the match shall be deemed "incomplete" the match recorded as a draw and each side shall receive one (1) match point.

F.10 OPPONENT AND RINK DRAW METHOD

- F.10.1 The draw for team opponents and rinks shall be carried out half an hour before the scheduled commencement time of the competition by the side Managers in the presence of the host club officials, as follows:
- The club's Skip's names shall be written on the front of the scorecards.
 - The two side Managers will exchange scorecards and shuffle them. One Manager will place her scorecards face downwards individually on the table, followed by the other Manager placing her scorecards one each on top of the scorecards already placed.
 - The sets of two scorecards will then become the opponents.
 - While the scorecards are face downwards, the Managers will also draw for rink numbers, one each of these to be placed on the downward faced cards.
 - Rinks used for each match are to be kept in consecutive sets as far as possible.
 - Scorecards to be completed with the opposing Skip's name and rink number.

F.11 DECIDING PLAYOFF FINALISTS

- F.11.1 In all divisions, the two sides qualifying for the playoff final shall be the two sides accumulating the highest number of match points at the completion of the final round of the draw.
- F.11.2 In the event that more than two (2) sides in a division tie with an equal number of match points, the two (2) higher-ranking sides will be decided by dividing each side's "total shots for" by "total shots against." The two (2) sides with the highest results shall be declared the higher ranked sides.
- F.11.3 If two (2) or more sides are still tied, then the two (2) sides with the highest

number when the "total shots against" are subtracted from the "total shots for" shall be declared the two (2) higher ranked sides.

- F.11.4 If two or more sides are still tied, then the two (2) higher-ranking sides will be decided by dividing each side's "total shots for" by "total shots against" for the last game played by each side and this approach will be applied to each preceding game until a winner is declared.

F.12 FINALS

- F.12.1 A player is eligible to play in a particular division final if she has played a minimum of one (1) game in that particular Division during the current pennant season (but note F.12.7 and F.12.8).
- F.12.2 In the event that the two (2) sides tie with an equal number of match points, the pennant winner will be decided by dividing each side's "total shots for" by "total shots against." The side with the highest result shall be declared the pennant winner.
- F.12.3 In the event that the two (2) sides are still tied, the side with the highest number when the "total shots against" are subtracted from the "total shots for" shall be declared the pennant winner.
- F.12.4 In the event that the two (2) sides are still tied, the pennant winner will be decided by dividing each side's "total shots for" by "total shots against" for the last game played by each side and this approach will be applied to each preceding game until a winner is declared.
- F.12.5 In all Divisions, the winner of the final shall be that side which has a greater "total shots for".
- F.12.6 If at the conclusion of a finals match in these Divisions, scores are tied, an extra end (or ends) will be played by all teams in the opposing sides to determine a winner.
- F.12.7 A player may play in one (1) division final only during the current pennant season.
- F.12.8 Where a player has not played any games during the current pennant season, the player may play in any division final provided that the player's club has obtained approval from the Match Committee.
- F.12.9 Where a player's division does not make the finals but a higher division at her club does, the player may play in that higher division final after obtaining permission from the Match Committee.
- F.12.10 The playing of finals in all divisions will be at neutral venues determined by the Match Committee.
- F.12.11 Saturday Division finals will be played on a Saturday commencing with trial ends and play will commence after trial ends (times and venue to be advised by the Match Committee).
- F.12.12 If possible, each Division's final will be played at the same times and venues as each Men's Division final (subject to it being at a neutral venue).
- F.12.13 Midweek Division finals will be played at a neutral venue on a Friday morning or the morning of another day determined by the Match Committee commencing with trial ends at 9.05am with play scheduled to commence at 9.30am.
- F.12.14 All finals shall be played over twenty-one ends.
- F.12.15 Should inclement weather prevent play no later than one and a half (1 1/2) hours after the scheduled commencement time (Saturday finals - 9.30am, Midweek finals – 11.00am), the final will be reconvened to a date determined by the Match Committee.
- F.12.16 If the final cannot be completed due to inclement weather, the final will be reconvened at the same venue on a date determined by the Match Committee

commencing with the scores and completed ends as were played when inclement weather previously prevented the conclusion of the final.

F.13 HOST CLUB ACTS AS CONTROLLING BODY

- F.13.1 Prior to play commencement, the host club shall inform players of;
- F.13.1.1 who is acting for the club as the controlling body “responsible person”;
 - F.13.1.2 who the umpire is: and
 - F.13.1.3 if there is no umpire, what arrangements are to be applied when a call is made for an umpire.

F.14 GREEN FEES

- F.14.1 All Saturday and Midweek Pennant Green fees shall be paid to the side’s own club. No lunch will be provided.

F.15 HAT PENNANT BADGES

- F.15.1 Upon winning a Pennant Flag, in Division One up to 14 eligible players, and in other Divisions up to ten (10) eligible players shall be presented with a badge. Purchase of extra badges is the responsibility of the club concerned.

F.16 PROMOTION OR DEMOTION OF CLUBS

- F.16.1 Following completion of the competition, club standing is determined by the following procedures:
- Commencing from the lowest division, the side that wins the Pennant in the final may be promoted to the next higher division.
 - Starting from the highest division, the side that is last in the division may be demoted to the next lower division.
 - If a Member Club enters a new/additional side, the Match Committee will assess that side’s divisional grading as part of developing the draw for the upcoming year.

F.17 SCOREBOARDS

- F.17.1 Host clubs are responsible for providing a master scoreboard and assigning a scoreboard attendant with the task of updating the scoreboard on a regular basis.
- F.17.2 The host’s club name will be displayed first (L.H.S.) on all score boards (rinks and master).

F.18 ZONE & STATE PLAYOFFS

- F.18.1 The winning side in division one (1) is expected to represent the BDBA in the Zone playoffs and if successful, to play in the State division one (1) playoffs.

F.19 GENERAL

- F.19.1 Throughout the Pennant season results will be available on the BDBA website www.brisdistba.org.au.

APPENDIX G LADIES DISTRICT CHAMPIONSHIPS

SHOULD A PLAYER BE UNWILLING TO COMPLY WITH A DIRECTION OF A BDBA CLUB (e.g. covid 19 sign in), THAT PLAYER SHALL BE INELIGIBLE TO PLAY IN THIS COMPETITION ON THAT PARTICULAR DAY.

SINGLES, PAIRS, TRIPLES, FOURS, SENIOR (OVER 60) MIXED FOURS

G.1 GENERAL

- G.1.1 The Competition shall be known as the BDBA Championships and be conducted annually.
- G.1.2 BDBA Championships are knockout competitions (excepting where Sectional play is arranged) to determine the District Championship player and teams.
- G.1.3 Competitions will be hosted by selected Member Clubs who will operate as the Controlling Body during the c o m p e t i t i o n .
- G.1.4 A draw will be overseen by the BDBA Ladies Match Committee.
- G.1.5 Championship matches will consist of Singles, Pairs, Triples and Fours as follows:
- Singles (**including Novice**) – twenty-five (25) shots up with each player using four (4) bowls (not timed);
 - Singles (**including Novice**) if played in Sectional Format – twenty-one (21) shots up with each player using four (4) bowls **and timed (maximum time limit 2.5 hours)**.
 - Pairs – twenty-one (21) ends with each player using four (4) bowls (2x2x2x2);
 - Triples – twenty-five (25) ends with each player using two (2) bowls;
 - Fours – twenty-one (21) ends with each player using two (2) bowls; and
 - Senior Mixed Fours – Two (2) Males and Two (2) Females - eighteen (18) ends with each player using two (2) bowls.
- Note: To be eligible to play in the Novice Singles Championships, a player must have been a member of all bowling clubs for a combined total of no more than four (4) years.
- G.1.6 If the scores are tied at the conclusion of the match, an extra end shall be played (Law 28).
- G.1.7 There will be no time limit to a match.
- G.1.8 Any end declared “dead” during a match is considered “incomplete” and the end is to be replayed (Law 20).
- G.1.9 In singles matches, the direction of play should remain unchanged throughout the day.
- G.1.10 All players are required to be attired in their registered club uniform for all matches.
- G.1.11 Where teams are comprised of players from different clubs, each player is required to be attired in their respective registered club uniform for all matches.
- G.1.12 It is the sole responsibility of each participating player to ensure that they are eligible to compete under these C onditions of Play. Should a singles player be ineligible to play or should a team play an ineligible player, the match shall be forfeited to the opposing player or team.

G.2 PLAYER ELIGIBILITY

- G.2.1 Any financial member with full bowling rights of an affiliated Bowling Club is eligible to play in these competitions.
- G.2.2 Any male affiliated members with full bowling rights of an affiliated Bowling Club are eligible to play in the Senior (Over 60) Mixed Fours competition with eligible female partners.
- G.2.3 Players from different BDBA affiliated Member Clubs are eligible to nominate teams for BDBA championship competitions. Such “multi-club” teams are to submit their nominations through each team skip’s club secretary.
- Prior to submitting a multi-club team entry nomination, the team skip’s club secretary is to confirm that each team player is eligible to enter the competition.
 - Players of multi-club teams are regarded as entering the competition as members of their own affiliated club.
- G.2.4 In the case where a player holds memberships of more than one bowls clubs affiliated with the BDBA, the player entering any BDBA competitions is allowed to nominate only as a member of that same club throughout any calendar year.
- The club membership of a player’s first nomination for a BDBA competition shall designate the player’s affiliated club membership. For the remainder of the calendar year, that player will be regarded as nominating for all BDBA competitions as a member of that same affiliated club.

G.3 INELIGIBLE PLAYER PENALTY / FORFEITS

- G.3.1 It is the sole responsibility of each participating player to ensure that they are eligible to compete under the conditions of play. Should a team or side play an ineligible player, the match shall be awarded as a forfeit to their opponents.
- G.3.2 If, 30 minutes after the scheduled start time for a game, a Singles player is absent, that player shall forfeit the game to their opponent.
- G.3.3 If, 30 minutes after the scheduled start time for a game, a player is absent from a team and no eligible substitute or replacement player is available or approved by the Controlling Body, the defaulting team will forfeit the game to their opponent (LAW 39.1.2 & DR 2.3.9).

G.4 TRIAL ENDS AND BYES

- G.4.1 Trial ends will be administered by the host club acting as the Match Committee. Provision for trial ends is to be made no less than 20 minutes prior to the scheduled starting time of the match.
- G.4.2 One (1) trial end each way shall be allowed prior to the scheduled starting time of each game or on the resumption of a match on another day or at another venue, using as many bowls as will be used in the match (Law 5.1).
- G.4.3 Trial ends are to be completed and bowls presented for inspection at least 5 minutes before the match’s scheduled start time.
- G.4.4 In the event of a player or team receiving a bye and not playing in the first match of the day, the player or team is entitled to practice on any rink that is available other than the rink on which the player or team has been drawn to play later that day (Law 4).
- G.4.5 If the player or team who received a bye in the first round chooses to practice before the commencement of their first game, that practice is considered to be a game and consequently, no trial ends will be permitted between a player who has already played and a player who received a bye in the first round or between a team who has already played and a team who received a bye in the

first round.

- G.4.6 If the player or team who received a bye in the first round chooses not to practice before the commencement of their first game, that player or team shall be entitled to trial ends as will their respective opponents.
- G.4.7 A player or team that arrives after the scheduled start of play will not be entitled to trial ends.

G.5 INCOMPLETE MATCH / WEATHER AFFECTED MATCHES

- G.5.1 All ends of a championship match are to be completed unless the match margin exceeds the possible shots available in the remaining ends and the losing opponent willingly concedes.
- G.5.2 In the event of a match not commencing due to inclement weather, failing light or any other justifiable reason, play shall commence at a time, date and venue advised to clubs by the Controlling Body.
- G.5.3 In the event of a match not being completed due to inclement weather, failing light or any other justifiable reason, provided that 75% of total ends are completed, a match will be deemed complete.
- For Pairs and Fours matches – completion of sixteen (16) ends shall constitute a match
 - For Singles matches – twenty-one (21) shots up shall constitute a match
 - For Triples matches – twenty (20) ends shall constitute a match.
 - For Senior Mixed Fours matches – fourteen (14) ends shall constitute a match.

G.6 PENALTIES / NON-ATTENDANCE

- G.6.1 A player/team who forfeits a match will be required to pay the necessary green fees to the Host Club within seven (7) days.
- G.6.2 Should a Singles player or a Team be unavailable for play on the scheduled date for play, that Singles player or Team shall forfeit the match to their opposing Singles player or Team (also refer to G.5.3 and G.5.4).
- G.6.3 If, 30 minutes after the scheduled start time for a game, a Singles player is absent, that player shall forfeit the game to their opponent.
- G.6.4 If, 30 minutes after the scheduled start time for a game, a player is absent from a team and no eligible substitute or replacement player is available or approved by the Controlling Body, the defaulting team will forfeit the game to their opponents (LAW 39.1.2 & DR 2.3.9).

G.7 TROPHIES

- G.7.1 Any trophy/prize offered for any Championship event shall be determined by the BDBA Board. The Board may vary the value of any such trophy/prize from year to year.

G.8 GENERAL

- G.8.1 Results will be available on the BDBA website www.brisdistba.org.au.

APPENDIX H LADIES DISTRICT CHAMPION OF CLUB CHAMPIONS

SHOULD A PLAYER BE UNWILLING TO COMPLY WITH A DIRECTION OF A BDBA CLUB (e.g. covid 19 sign in), THAT PLAYER SHALL BE INELIGIBLE TO PLAY IN THIS COMPETITION ON THAT PARTICULAR DAY.

SINGLES, PAIRS, FOURS

H.1 THE COMPETITION

- H.1.1 The Competition shall be known as the Bowls Queensland State Champion of Club Champions.
- H.1.2 The BDBA District Champion of Club Champions competition is to determine the district club champion player and/or team to represent the BDBA in the Group Playoffs and Queensland State Finals.
- H.1.3 Championship matches will consist of the following: -
 - Singles – twenty-five (25) shots up (4 bowls each player);
 - Pairs– twenty-one (21) ends (4 bowls per player) playing 2x2x2x2 bowls; and
 - Fours – twenty-one (21) ends (2 bowls per player).
- H.1.4 There shall be no time limit to a game.
- H.1.5 The Competition is a knockout competition, commencing at the Club level, with District competitions concluding prior to the scheduled dates set by Bowls Queensland.
- H.1.6 Ends declared “dead” are incomplete and are to be completed by replaying the end (Law 20).
- H.1.7 All players are required to be attired in their registered club uniform for all matches.
- H.1.8 In singles matches, the direction of play should remain unchanged throughout the day.

H.2 PLAYER ELIGIBILITY

- H.2.1 The Competition is restricted to club players who have won their current calendar year’s Club Championship event in Singles, Pairs or Fours and who are financial members with full bowling rights of an affiliated Bowling Club in the BDBA.
- H.2.2 All members of a team must belong to the same Club.
- H.2.3 Should a Club fail to complete its current year’s Champion of Club Champion events in any particular category by the date set for the District competition, that Club’s champion is ineligible to participate in the event that year.
- H.2.4 A Member can only represent a club from which she played his first championship game.

H.3 INCOMPLETE GAME

- H.3.1 All ends of a game are to be completed unless the margin exceeds the possible shots available in the remaining ends.
- H.3.2 In the event of a match not commencing due to inclement weather, failing light or any other justifiable reason, play shall commence at a time, date and venue advised to clubs by the Controlling Body.

- H.3.3 In the event of a match not being completed due to inclement weather, failing light or any other justifiable reason, provided that 75% of total ends are completed, a match will be deemed complete.
- For Pairs and Fours matches – completion of sixteen (16) ends shall constitute a match
 - For Singles matches – twenty-one (21) shots up shall constitute a match.
- H.3.4 Any end not completed when the bell is rung to cease play due to inclement or hazardous weather, **SHALL NOT** be completed but should be declared dead. However, if all bowls in the end have been played, then the number of shots scored should be decided before the game stops (Law 32).

H.4 TRIAL ENDS AND BYES

- H.4.1 Trial ends will be administered by the host club acting as the Match Committee.
- H.4.2 Provision for trial ends is to be made no less than 20 minutes prior to the scheduled starting time of the match.
- H.4.3 One (1) trial end each way shall be allowed prior to the scheduled starting time of each day's play or on the resumption of a match on another day or at another venue, using as many bowls as will be used in the match (Law 5.1).
- H.4.4 Trial ends are to be completed and bowls presented for inspection at least 5 minutes before the match's scheduled start time.
- H.4.5 In the event of a player or team receiving a bye and not playing in the first match of the day, the player or team is entitled to practice on any rink that is available other than the rink on which the player or team has been drawn to play later that day (Law 4).
- H.4.6 If the player or team who received a bye in the first round chooses to practice before the commencement of their first game, that practice is considered to be a game and consequently, no trial ends will be permitted between a player who has already played and a player who received a bye in the first round or between a team who has already played and a team who received a bye in the first round.
- H.4.7 If the player or team who received a bye in the first round chooses not to practice before the commencement of their first game, that player or team shall be entitled to trial ends as will their respective opponents.

H.5 MANDATORY CONDITIONS OF PLAY SET BY BOWLS QUEENSLAND

- H.5.1 Every aspect of these events must be conducted in accordance with the conditions of play set out in the Bowls Queensland document titled "State Champion of Champions, Singles – Pairs – Fours, Mandatory Conditions of Play at Club Level".
- H.5.2 This document is available at the BQ home page / Events / Champion of Champions / Conditions of Play.

APPENDIX I LADIES AUTUMN PENNANTS

SHOULD A PLAYER BE UNWILLING TO COMPLY WITH A DIRECTION OF A BDBA CLUB (e.g. covid 19 sign in), THAT PLAYER SHALL BE INELIGIBLE TO PLAY IN THIS COMPETITION ON THAT PARTICULAR DAY.

I.1 CONTROLLING BODY (MATCH COMMITTEE)

I.1.1 The Controlling Body will be the Ladies Match Committee.

I.2 DEFINITION OF TERMS

- I.2.1 Team – A team shall consist of 3 players using two (2) bowls each.
- I.2.2 Side – A side shall consist of three (3) teams. However, a side may consist of two (2) teams. In this instance, refer to I.7.3 and I.7.4 for the awarding of points.
- I.2.3 Should a team within a side be short one (1) player, the team may play the match with the remaining two (2) players with both players playing two (2) bowls each.
- I.2.4 A side will be permitted one (1) reserve during a match. The reserve will be deemed to have played in the match if the reserve attends the match in the club's registered uniform and is present for the duration of the match.
- I.2.5 The reserve's name is to be recorded on the Result's Sheet.

I.3 FORMAT

- I.3.1 The competition will be conducted on a round robin basis.
- I.3.2 The competition will be played in sets as outlined in Law 15 of the Laws of the Sport of Bowls with the following modifications: -
- a. Each team in a side shall play two (2) sets of nine (9) ends.
 - b. Should the sets be tied after their completion, a one (1) end tie-breaker end shall be played.
 - c. The tie-breaker end only determines the winner of the rink.
 - b. Time limits will not apply for any matches.
 - c. Scheduling of matches will be as follows:
 1. Any announcements specific to the venue or the competition will be made by the Controlling Body (Match Committee) and advised to participating clubs no later than 1 hour before the scheduled start time of the game.
 2. Match start time to be advised on the nomination's forms at the start of each season.
 3. Match play days to be advised on the nomination forms at the start of each season.

I.4 ENTRY CONDITIONS & ELIGIBILITY TO PLAY

- I.4.1 A Player must be a financial member with full bowling rights of an affiliated Bowling Club.
- I.4.2 There shall be no restriction as to the age of a player.
- I.4.3 All games will be hosted by a club affiliated with the Brisbane District Bowls Association.
- I.4.4 Players from any number of different bowling clubs may combine to form a side. These players may elect a club from within the Brisbane District to be their host club.

I.5 SCORING

- I.5.1 The side with the most rink wins in each match shall be the winner of the game and shall be awarded one (1) match point for the side win.
- I.5.2 Each set won will be allocated one (1) set point. Where a set is drawn, both teams shall be awarded a ½ set point.
- I.5.3 Teams must complete all ends as shot margins form part of a team's ranking process.
- I.5.4 A side's position on the competition ladder will be based on the order as indicated below: -
 - a Match points; then
 - b Set points; then
 - c For & Against shot ratios

I.6 BYES

- I.6.1 No match points, set points or shot margins will be awarded to a side involved in a bye.

I.7 AWARDING A FORFEIT

- I.7.1 A side awarded a forfeit shall receive one (1) match point, six (6) set points and nine (9) shots per set.
- I.7.2 A side penalized with forfeit shall receive zero (0) match points, zero (0) set points and zero (0) shot points per set.
- I.7.3 Where a team within a side forfeits, the team forfeited to shall receive two (2) set points and nine (9) shot points per set.
- I.7.4 Where a team within a side forfeits, the forfeiting team shall receive zero (0) set points and zero (0) shot points per set.

I.8 BOWLS ATTIRE

- I.8.1 Players are to be attired in their club's registered uniform for this competition.

I.9 TRIAL ENDS

- I.9.1 One (1) trial end each way shall be allowed with each player using as many bowls as will be used in the match (Law 5.1).
- I.9.2 After completion of the trial ends, all sides are to commence the match at the same time.
- I.9.3 Players are not permitted to practice prior to the commencement of trial ends.

I.10 FIRST TO PLAY (Law 56.4)

- I.10.1 First set: the manager should toss a coin and the winner of the toss have the options described in law 5.2.2.
- I.10.2 Second set: the lead of the team which wins the first set should place the mat, deliver the jack and the first bowl.
- I.10.3 If the first set is drawn, the lead of the team which wins the last scoring end in that set should place the mat, deliver the jack and the first bowl.
- I.10.4 Tie-breaker set: the skips should toss a coin and the winner of the toss has the options described in law 5.2.2.

I.11 MOVEMENT OF A PLAYER BETWEEN SIDES IF A CLUB HAS MORE THAN ONE SIDE IN THE COMPETITION.

- I.11.1 If a club has more than one side in the competition, once a player has played two games for a side, the player cannot be moved to any other side.

I.12 RE-SPOTTING THE JACK LAWS 56.5.3, 56.5.4

- I.12.1 There will be no dead ends. Where the jack is moved outside the rink during play, the jack will be re-spotted on the centre line 2 metres from the front ditch. If the spot is partly or completely covered by a bowl, the jack should be placed as close as possible to the covered spot, on the centre line, without touching a bowl and play should continue.

I.13 TIE-BREAKER (Law 56.2)

- I.13.1 If a game is tied after the two sets have been completed (each team having won one set or both sets having been drawn), a one end tie-breaker should be played to decide the winner of the rink.
- I.13.2 The tie-breaker will be decided by the highest number of shots won in the end.

I.14 ALTERATIONS TO THE FORMAT & LENGTH OF THE GAMES

- I.14.1 The Controlling Body (Match Committee) reserves the right to alter the format, times of play and greens to suit local unforeseen circumstances, giving as much notice to clubs as practical.
- I.14.2 Where a game cannot be played due to inclement weather, bad light or for any other reason, the game will not be re-scheduled and no match and rink points will be awarded to all participating sides.
- I.14.3 Where a game has commenced but cannot be continued due to inclement weather or for any other reason, the game is deemed to have been completed if each side has played a total of 27 ends.
- I.14.4 With reference to 14.3, if a team within a side has completed a set, the team will be awarded 1 set point if they have won the set. If the set is tied, both opposing teams will be awarded a ½ set point. If the second set is commenced and cannot be continued due to inclement weather or for any other reason, the team will be awarded 1 set point if they are leading in that set or if scores are tied when play ceases, both opposing teams will be awarded a ½ set point.
- I.14.5 With reference to 14.3, if when play ceases, set points are the same for both opposing sides, both sides will each be awarded a ½ match points.

I.15 PLAYOFF FINALS

- I.15.1 The competition shall consist of a series of round-robin games followed by a final series. In the round-robin games, each side shall play each other side on a home and away basis (where possible). Where an odd number of sides participate in the competition, each side shall play each other side on a home and away basis and each side shall have a bye. The sides participating in the final series will be determined by the number of sides entering the competition.
- I.15.2 In a nine-side competition, the bottom ranked side is ineligible to play in the final series. The top four sides after completion of the round-robin games shall play a semi-final in the morning with the top ranked side playing the fourth ranked side and the second top ranked side playing the third ranked side. The winners of these games shall play a final in the afternoon for the **Ladies Autumn Pennant**.
- I.15.3 In an eight-side competition, the top four sides after completion of the round-robin games shall play a semi-final in the morning with the top ranked side playing the fourth ranked side and the second top ranked side playing the third ranked side. The winners of these games shall play a final in the afternoon for the **Ladies Autumn Play Pennant**.
- I.15.4 Sides ranked five to eight shall play a semi-final in the morning with the fifth ranked side playing the eighth ranked side and the sixth ranked side playing the seventh ranked side.

- I.15.5 The winners of these games shall play a final in the afternoon for the **Ladies Plate**.
- I.15.6 In a seven-side competition, the top four sides after completion of the round-robin games shall play a semi-final in the morning with the top ranked side playing the fourth ranked side and the second top ranked side playing the third ranked side. The winners of these games shall play a final in the afternoon for the Division Autumn Pennant.
- I.15.7 Sides ranked five to seven shall play a semi-final in the morning with the fifth ranked side progressing directly to the final and the sixth ranked side playing the seventh ranked side.
- I.15.8 The winners of these games shall play a final in the afternoon for the **Ladies Plate**.
- I.15.9 In a six-team competition, the top two sides after completion of the round-robin games shall play a final in the afternoon for the **Ladies Autumn Pennant**.
- I.15.10 Sides ranked three to six shall play a semi-final in the morning with the third ranked side playing the sixth ranked side and the fourth ranked side playing the fifth ranked side.
- I.15.11 The winners of these games shall play a final in the afternoon for the **Ladies Plate**.
- I.15.12 Where an odd number of sides participate in the competition, the Match Committee will determine the host club for the final series. Only one amount of green fees shall be payable for the day.
- I.15.13 Where an even number of sides participate in the competition, the final series will be played at the club of that side which did not host a round-robin game. Only one amount of green fees shall be payable for the day.
- I.15.14 Where the competition consists of two (2) sections with each section consisting of five (5) sides, the following shall apply:-
- On a weekly basis, each side in a section shall play each other side in the section with one (1) side having a bye;
 - At the conclusion of the round robin series, the side running fifth shall take no further part in the competition;
 - The side which ran first in section 1 shall play the side which ran second in section 2 with the winner progressing to the Ladies Autumn Pennant Final;
 - The side which ran second in section 1 shall play the side which ran first in section 2 with the winner progressing to the Ladies Autumn Pennant Final;
 - The side which ran third in section 1 shall play the side which ran fourth in section 2 with the winner progressing to the Ladies Autumn Plate Final; and
 - The side which ran fourth in section 1 shall play the side which ran third in section 2 with the winner progressing to the Ladies Autumn Plate Final.
- I.15.15 The Pennant Flag (under glass) and individual lapel badges for each winning player will be funded out of the nomination fees.
- I.15.16 The insignia on the flag will be “Division Autumn Pennant – Year” and the lapel badge will have “DAP - Year”.
- I.15.17 The plate is a perpetual trophy and will be held by the winning club for 12 months. No individual trophies will be awarded for winning the plate final.
- I.15.18 Players are required to have completed a minimum of one (1) game in round-robin play to be eligible to play in the playoff finals.

I.16 GREEN FEES

I.16.1 Green fees set by a club are payable to a side's home club.

APPENDIX J OPEN NIGHT PENNANT

SHOULD A PLAYER BE UNWILLING TO COMPLY WITH A DIRECTION OF A BDBA CLUB (e.g. covid 19 sign in), THAT PLAYER SHALL BE INELIGIBLE TO PLAY IN THIS COMPETITION ON THAT PARTICULAR DAY.

J.1 CONTROL

- J.1.1 The Brisbane District Bowls Association is the Controlling Body for all BDBA Championship & Pennant events. The BDBA Match Committee shall assume the responsibility for the conduct all events. The BDBA may co-opt others to assist as required.
- J.1.2 The Controlling Body shall have full control over the conduct of the Open Night Pennant competition and reserves the right to alter these Conditions of Play, the format, the times of play and the greens to suit unforeseen circumstances, giving as much notice as practical, in order to achieve a result.
- J.1.3 The Controlling Body shall have the power to enquire into and adjudicate any disputes or interpretations as they occur.
- J.1.4 All decisions by the Controlling Body must be confirmed in writing by noon of the following day.
- J.1.5 A decision by the Controlling Body in relation to any event, interpretation or fine imposed can be appealed in accordance with Clause 25.

J.2 MEMBERS OF MORE THAN ONE CLUB

- J.2.1 A player must comply with:
 - J.2.1.1 Bowls Australia: "Affiliation and Eligibility to Play Policy" (Clauses 5 and 6).
 - J.2.1.2 Brisbane District Bowls Association By Laws as amended from time to time.

J.3 ENTRY REQUIREMENTS

- J.3.1 It is a condition of entry for this event that all players are familiar with and accept these Conditions of Play.
- J.3.2 Clubs shall submit entries on the official nomination form. Accepted nominations will be invoiced by the BDBA for a prescribed fee and this fee must be paid, by the closing time advertised by the Controlling Body.
- J.3.3 Where it is necessary to structure a draw without byes, the Controlling Body can seek additional entries after the closing date or reject submitted entries. If a submitted entry is rejected, the Club will be advised in writing of the reason for the rejection within seven days.

J.4 ELIGIBILITY TO PLAY

- J.4.1 Only male and female players whose nominated club is affiliated with the Brisbane District Bowls Association can be selected to play in the BDBA Open Pairs Pennant competition.
- J.4.2 Provisions for Selection:
 - J.4.2.1 The player was a financial member of their nominated club prior to the commencement of the competition.
 - J.4.2.2 The player has not played in another Open Pairs Side within that Divisional Round.
 - J.4.2.3 The Controlling Body shall determine all questions of eligibility.

J.5 SUBSTITUTES

J.5.1 Eligible substitutes are permitted throughout the competition.

J.6 GRADING, PROMOTION AND DEMOTION OF PLAYERS IN A ROUND

J.6.1 A player becomes registered in a side after their second game in that side and cannot play in another side during the competition

J.7 ELIGIBILITY TO PLAY IN FINALS

J.7.1 Any player, having played two games in a side will become eligible for finals play providing that side makes the finals

J.7.2 Clubs involved in finals play shall provide a list of their participating players' names and BQ membership numbers to the Controlling Body minimum of 72 hours prior to the start time of event.

J.7.3 A club MUST apply in writing to the Controlling Body for permission to play an unqualified player stating the reason why the request is being made together with an explanation as to any qualified players unavailability

J.7.4 The Controlling Body pre-approves in writing the reason for players not being available and also the players which the club proposes to play in their stead.

J.7.5 In determining eligibility, the Controlling Body will ONLY accept the result sheet submitted after each game by the home club and signed by the away team manager.

J.8 STRUCTURE OF THE COMPETITION

J.8.1 Allocation of Clubs

J.8.1.1 This is the direct responsibility of the Controlling Body, which will consider the allocation of sides in order to achieve a fair and balanced competition.

J.8.1.2 Clubs may select players in any side BUT in the spirit of the competition, the Controlling Body would expect clubs to select players in accordance with their relevant playing ability as well as a mix of male and female players in their sides.

J.8.2 Sides

J.8.2.1 A side shall consist of six players divided into three pairs

J.8.2.2 A club may have a number of sides in the competition subject to the acceptance of the Controlling Body

J.8.3 Qualifying Rounds

J.8.3.1 Subject to the number of sides entering the competition it may be necessary to break the competition into sections

J.8.3.2 Dependent on numbers of sides in a section the following shall apply

- 4 Sides – All sides shall play 6 games
- 5 Sides - All sides shall play a minimum of 5 games
- 6 Sides - All sides shall play a minimum of 5 games
- 7 Sides - All sides shall play a minimum of 6 games

J.8.4 Finals Play

J.8.4.1 The sides achieving first and second place in each section shall compete in the finals playoff :

- Night 1
 - Qualifying Final
 - First Section One vs First Section Two
 - Winner advances to final (Night 3)

- Loser to compete in semi final (Night 2)
 - Elimination Final
 - Second Section One vs Second Section Two
 - Winner advances to Semi Final (Night 2)
 - Loser is eliminated
 - Night 2
 - Semi Final
 - Loser from Qualifying Final vs Winner from Elimination Final
 - Winner advances to Final (Night 3)
 - Loser is eliminated
 - Night 3
 - Final
 - Winner from Qualifying Final vs Winner from Semi Final
- J.8.4.2 Host clubs and any alternative clubs, dates, days and time selected for finals play will be announced at least two weeks prior to the conduct of the finals competition.

J.9 PLAYED IN ACCORDANCE WITH THE LAWS OF THE GAME

- J.9.1 All Matches shall be played according to the Laws of the Sport of Bowls (Crystal Mark 3rd Edition), as amended from time to time, and these Conditions of Play.

J.10 DATES AND TIME OF PLAY

- J.10.1 All games will be played at dates confirmed by the draw with matches commencing at 6.30pm on Wednesdays except where matches have been unable to be played due to inclement weather or other reasons as set out in Clause 13.
- J.10.1.1 Any change to the nominated start times shall be agreed by the competing clubs and shall be advised to the Match Committee
- J.10.1.2 Matches which are deferred or partially completed as per 13.3, 13.4 or 13.5 shall be played or continued at dates advised by the Controlling Body

J.11 GAME FORMAT

- J.11.1 2 hours & 30 minutes time limit
- J.11.2 3 bowls per player playing 3 x 3, 21 ends for the game
- J.11.3 Each game shall be played as 3 rubbers of 7 ends with the score reverting to zero at the commencement of a new rubber
- J.11.4 A match involves each team in a side playing a different opposition team in a rubber. The order of play of the three (3) rubbers in a match and the rink to play the rubber are defined in the following table. The three (3) teams in each side are shown as A, B, C and the allocated rinks are shown as 1, 2, 3.

Match Details	Rubbers	Allocated Rink
Game 1	A v A	1
	B v B	2
	C v C	3
Game 2	A v B	3

	B v C	1
	C v A	2
Game 3	A v C	2
	B v A	3
	C v B	1

- J.11.5 No dead ends. Re-spot the Jack as per Law 56.5.1 and Law 56.5.3 (One re-spot position)
- J.11.6 Jack & Mat to be placed at the discretion of the team winning the previous end
- J.11.7 Two match points will be awarded to the team for each rubber won, one match point shall be awarded to both teams where the rubber score is drawn
- J.11.8 Four match points will be awarded to the side that won the match. The order of precedence for determining the winner is defined by the following criteria. If a match is still drawn, then each side will be awarded two (2) match points.
- Rubbers Won
 - Score Difference
 - Shots Percentage

J.12 TRIAL ENDS AND PRACTICE

- J.12.1 Practice is allowed on the Host Club's greens before matches providing a green is available.

J.13 INCOMPLETE ROUND / INCLEMENT WEATHER

- J.13.1 If during Divisional Rounds, a justifiable cause e.g. inclement weather or greens unfit for play, prevents the start of any Match within one (1) hour of the scheduled start time, that Match shall be abandoned and Clause 13.4 will apply. Note: Inclement weather can be the result of rain, high wind, lightening, darkness, hot weather (as defined in the Bowls Australia 'Extreme Weather Policy – Hot weather Section') or any other climatic condition that can pose a danger to the players or officials.
- J.13.2 If during a match the ends have not been completed prior to the timed conclusion of the game the following shall apply :
- J.13.2.1 For each rubber where four or more ends have been completed the score shall stand and the rubber shall be counted
- J.13.2.2 For each rubber where less than four ends have been completed the rubber shall be considered drawn and each team shall be awarded one match point for that rubber.
- J.13.3 If a Match in a Divisional Round is interrupted and at least forty eight (48) ends have been completed, all reasonable efforts should be made to complete the Match on the same day / night. If completion of the game on the same night is not possible, then that Match shall be deemed completed at the time of the stoppage and the Match Points, Margin and Percentage Shots shall be awarded accordingly.
- J.13.4 Abandoned Match
- J.13.4.1 If, during the Divisional Rounds, a justifiable cause (e.g. inclement weather) prevents the start of any Match, then:
- If the Controlling Body determines that the result of an abandoned Match can affect the sides eligible for Finals Play or relegation, then the Controlling Body will reschedule the Match to be played at a time and place determined by the Controlling Body.
 - If the Controlling Body determines that the result of an abandoned

Match will not affect the sides eligible for Finals Play or relegation, then that Match will not be played and no Match Points, Margin or Percentage Shots will be awarded.

J.13.5 Incomplete Match

J.13.5.1 If, during Divisional Rounds, a Match is commenced and a justifiable cause prevents the minimum number of ends being completed for the Match to be 'deemed completed' under Clause 13.3, then if the Controlling Body determines:

- That the result of an incomplete Match can affect the sides eligible for Finals Play or relegation, then the Controlling Body will reschedule the Match to be continued at a time and place determined by the Controlling Body.
- That the result of an incomplete Match will not affect the sides eligible for Finals Play or relegation, then that Match can be requested to be played and if not played no Match Points, Margin or Percentage Shots shall be awarded.

J.14 SIDE MANAGER

- J.14.1 Each side will have a playing or non-playing manager. The name and telephone number of such manager will be shown on each competition result sheet.
- J.14.2 Where there is a non-playing side manager there is no requirement for the manager to be dressed in the club's uniform

J.15 DRAW FOR RINKS

- J.15.1 The draw for cards and rinks shall be carried out by the Side Managers at the Host Club at least half an hour before the scheduled starting time of the competition. Should the visiting Side Manager not be present at that time, then the home Side Manager can randomly draw the allocation of rinks.
- J.15.2 During Finals Play, the allocation of rinks for each Division shall be conducted by not less than two members of the Match Committee not later than forty five (45) minutes prior to the scheduled start time. Side Managers will then proceed as indicated by Clause 15.1.

J.16 PLAYER MOVEMENTS DURING PLAY (See Appendix J.4.1.7)

- J.16.1 Players can only walk up to the head as follows:
- **Leads** after the delivery of their third bowl.
 - **Skips** after delivery of their second and third bowl.
- J.16.2 Players may be called to the head by their skip, but this action must not unduly delay play.

J.17 POSITION OF PLAYERS WHEN NOT PLAYING

- J.17.1 **At the mat end** Players not delivering a bowl should stand a minimum of one (1) metre behind the mat.
- J.17.2 **At the head** Players not controlling the head should stand a minimum of two (2) metres behind the head or on the surrounds of the green if the jack is in the ditch, or well clear of the head if it is not possible to stand on the surrounds.
- J.17.3 **At the start of each end** Only the skip will be at the head.

J.18 SCORING

- J.18.1 The ladder positions during the qualifying rounds shall be in order of precedence

- Match Points
- Rubber Points
- Rubbers Won
- Score Difference
- Shots Percentage

J.19 GREEN FEES

- J.19.1 For **Divisional Rounds**, players will pay green fees to their home Club.
- J.19.2 For **Finals Play**, green fees shall be paid to the Host Club. The Controlling Body will nominate the green fees to be paid by the players at the time of nominating the Host Clubs for Finals Play.

J.20 USE OF ELECTRONIC DEVICES

- J.20.1 All players mobile devices must be turned off or set to silent mode while the game is in progress. No devices are to be used by players or spectators within 6 metres of the rinks in play. In special cases (doctors' pagers etc.) a player may request exemption from this rule from the Umpire prior to the commencement of play.

J.21 ATTIRE & EQUIPMENT:

- J.21.1 Attire
- J.21.1.1 Attire will be as per Bowls Queensland By-Law 14. Club uniforms to be worn.
- J.21.1.2 Attire at this level must carry the BA logo as outlined in the BA National logo policy.
- J.21.1.3 Each player and the manager or coach in a team must be similarly attired. (If a composite team of different clubs, then players may wear their own registered Club Uniform)
- J.21.2 Equipment
- J.21.2.1 Artificial Devices - Bowls Australia Artificial Devices Policy (February 2019) shall apply for Wheelchair, Walking Frame & Bowler Arm devices

J.22 REFRESHMENTS

- J.22.1 Refreshments are to be left to the discretion of the clubs

J.23 FORFEITS AND PENALTIES

- J.23.1 An infringement of the Laws of the Sport of Bowls will invoke penalties as specified in the Law Book.
- J.23.2 In the event of a Club not completing a series, the sides drawn against that Club in subsequent Matches will be allotted Match Points, Margin and Percentage Shots in accordance with Clause 23.3 for each Match not completed.
- J.23.3 In the event of a Club forfeiting a Match:
- J.23.3.1 The Club receiving the forfeit shall be allotted twenty-two (22) Match Points and a Margin calculated by averaging the Margins gained by the remaining completed Matches in that round in that Division, each rounded to the nearest whole number (0.5 rounded up).
- J.23.3.2 The side forfeiting shall be awarded no Match Points and the reverse of the average Margin as calculated in Clause 23.3.1.
- J.23.4 Prior to the commencement of the competition, a Club that has obtained a certification in writing from a player who is subsequently found to be ineligible to play, will not be penalised except in Finals Play, where Clause 23.6 will

apply.

J.23.5 Where an ineligible player is played by a Club in a round and the Club, in the view of the Controlling Body, has not taken all reasonable steps to ensure the player's eligibility and/or where a Club and/or player has deliberately violated these rules:

J.23.5.1 For each occurrence the offending side will lose all Match Points gained in that round and the total 'shots for' shall be altered by reducing its total by twelve (12) shots. In addition the offending Club/player will be disqualified from playing in the competition for a period determined by the Controlling Body.

J.23.5.2 For each occurrence the non-offending side shall receive twenty-two (22) Match Points regardless of who won or lost the round, but the total 'shots for' or 'shots against' will not be altered.

J.23.5.3 A player who becomes ineligible to play for any reason and does not inform their nominating Club will be disqualified from further participation in all or part of the competition and in addition can, at the option of the BDBA, be charged under the BDBA Constitution and Clauses and suffer such other penalties as the BDBA may determine.

J.23.6 Notwithstanding Clause 23.5, when an ineligible player is played by a Club in Finals Play, that Club will be disqualified.

J.24 PENALTY FOR BREACH OF THESE CONDITIONS

J.24.1 Where a penalty is not specified, the penalty for a breach of these Conditions of Play will be determined by the Controlling Body at its absolute discretion.

J.25 COMPLAINTS AND APPEALS PROCEDURE

J.25.1 General

J.25.1.1 This procedure applies only to infringements of these Conditions of Play for the Open Pairs Pennant competition. This procedure has been set up to ensure that where possible, complaints are resolved before the next round of the competition.

J.25.2 Lodging a Complaint

J.25.2.1 A complaint against an infringement of these Conditions of Play can be lodged in a report from either the Side Managers (notation on the Result Sheet), or in writing by a District Official or Club (issued under the signature of the Club Secretary) against a participant in this competition within forty eight (48) hours of the cessation of the match in question.

J.25.3 Handling the complaint

J.25.3.1 The complaint will be investigated by the Controlling Body in accordance with the process defined in the BDBA Constitution and By-Laws